

Not your traditional intro to experimental design and NHST

Intro



tea:
tea-lang.org
pip install tealang
NHST

tisane

tisane-stats.org
pip install tisane
linear modeling

Lecture norms

- Embrace that learning statistics is messy and uncomfortable!
- Ask questions! 🖖, 💬



Our focus today

- Grow an understanding of experimental design and statistical analysis terminology
- Identify practical considerations for the application of experimental design and statistical methodology
- Develop a cognitive framework for approaching and reasoning through knowledge and gaps in knowledge

Practical considerations

- Grab a drink 🖠 🗓 🝮
- Allot more time than you think for data analysis
- The saying about best laid plans....
- Not the community norm in HCI

Introduction

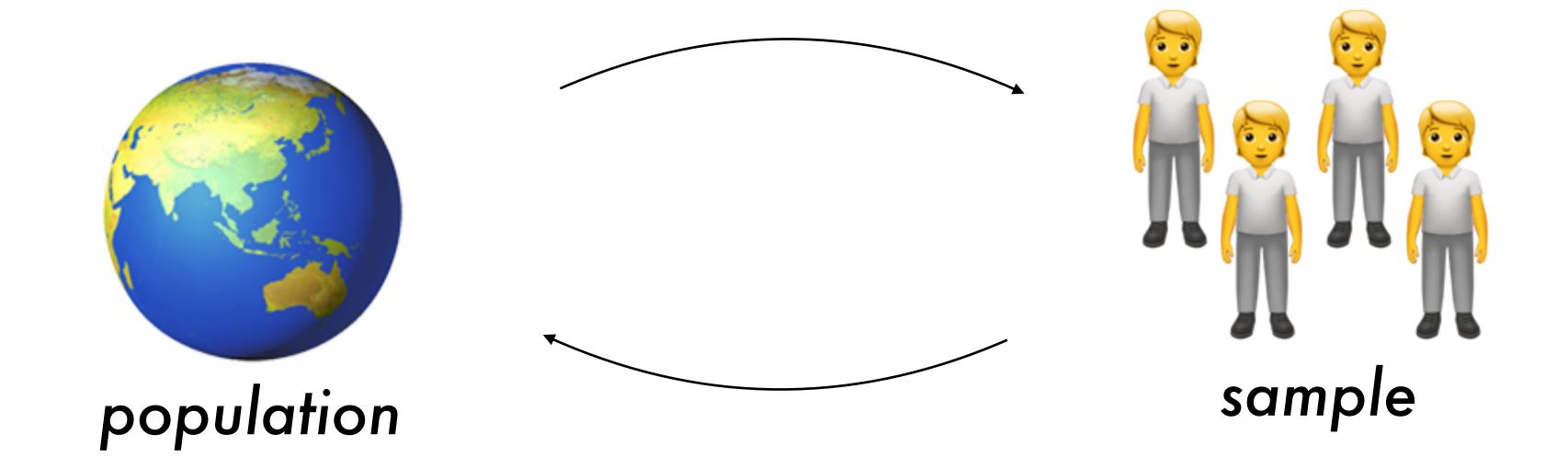
- Not always required in HCI
- May indicate a methodological maturation in the field "breakthrough"
- Important to be conversant within and outside our field!

Class format

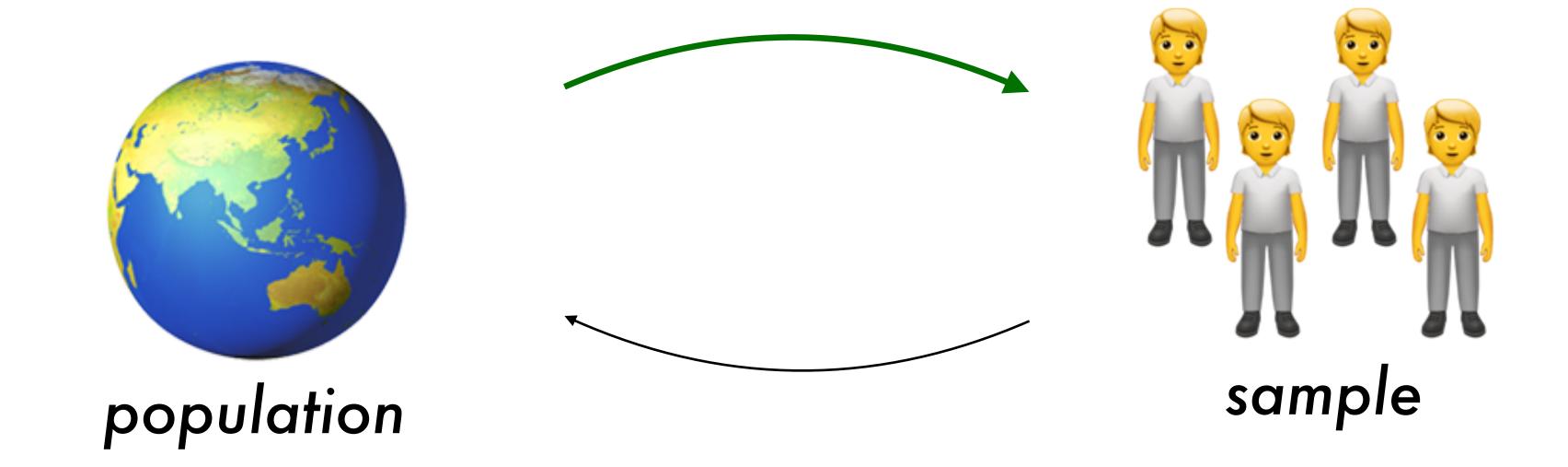
- 1. Intro
- 2. Why do we use statistics?
- 3. Experimental design
- 4. Break!
- 5. NHST basics
- 6. Common significance tests
- 7. Linear modeling
- 8. Connecting all the pieces

Summarization

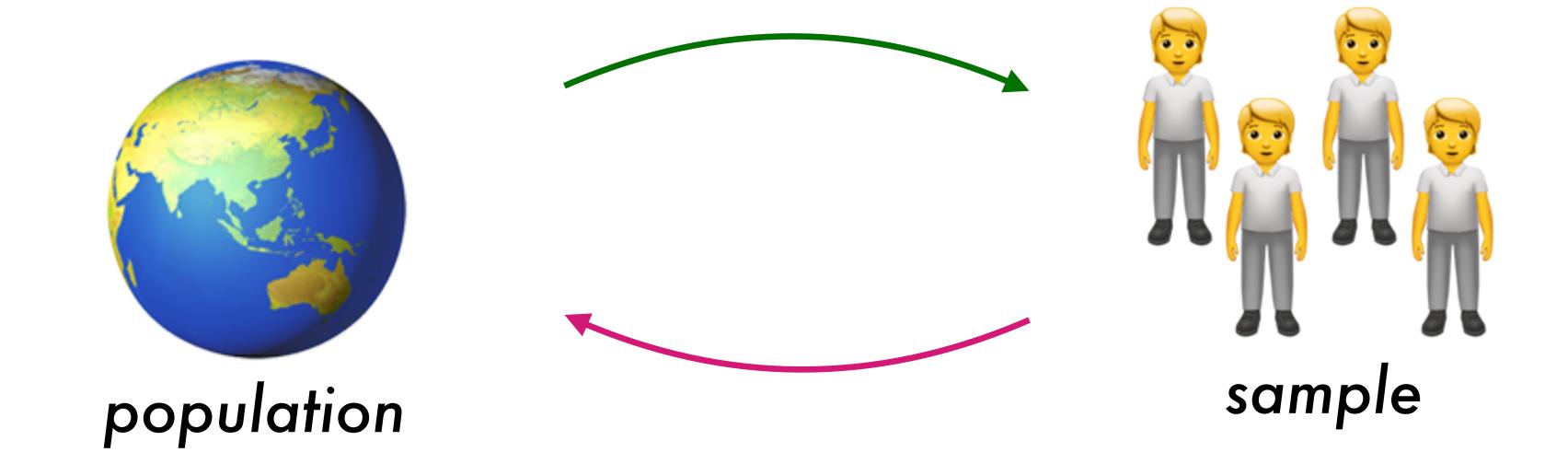
Inference



Q: What should we be careful about?

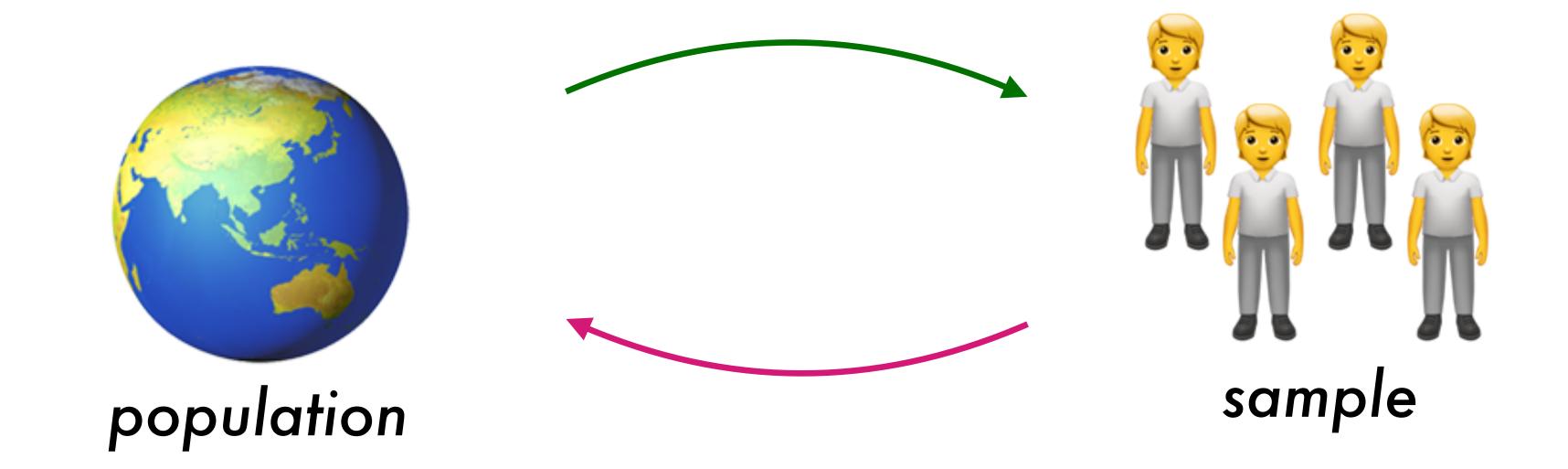


data collection, sampling



data collection, sampling

data analysis methods



Experimental design: data collection, sampling

Statistical analysis: data analysis methods

Validity concerns

External validity:

- Does the experiment generalize?
- How representative is your sample?

Construct validity:

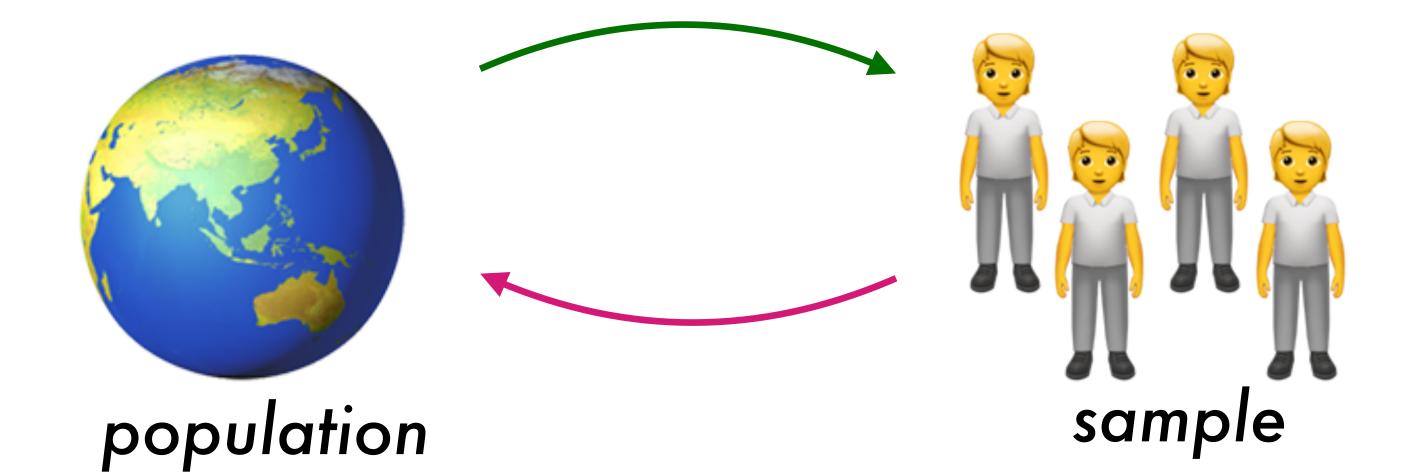
- Does the experiment measure what it claims to measure?
- Does the experiment use adequate proxy measures?

Internal validity:

- Does the experiment isolate the variable(s) of interest?
- Does the experiment control for confounders and unwanted effects?

• Statistical conclusion validity:

- Are the conclusions sound based on the chosen statistical test and sample size?
- How were the conclusions made (e.g., using p values)?



Types of variables

Dependent variable

Outcome variable: measured response

Independent variable

Experimental variable: Systematically controlled/manipulated

Covariate

 Experimental variable: Measurable but not controlled (may not be controllable)

Types of variables

Categorical (Nominal)

- Unordered values or "levels"
- E.g., {HCI, PLSE, Theory, Architecture}

Dichotomous (Binary)

- Manually dichotomized or "natural"
- Categorical with exactly two possible values
- E.g., {Day, Night}

Ordinal

- Ordered values (no assumption about equidistant values)
- E.g., {Low, medium, high}

Continuous

- Ordered values (equidistant values)
- E.g., [0, 100]

Types of studies Small break out groups! [3-5 min]

Define and discuss validity concerns in the following:

- Experiments
- Observational studies
- Case studies

Validity concerns

External validity:

- Does the experiment generalize?
- How representative is your sample?

Construct validity:

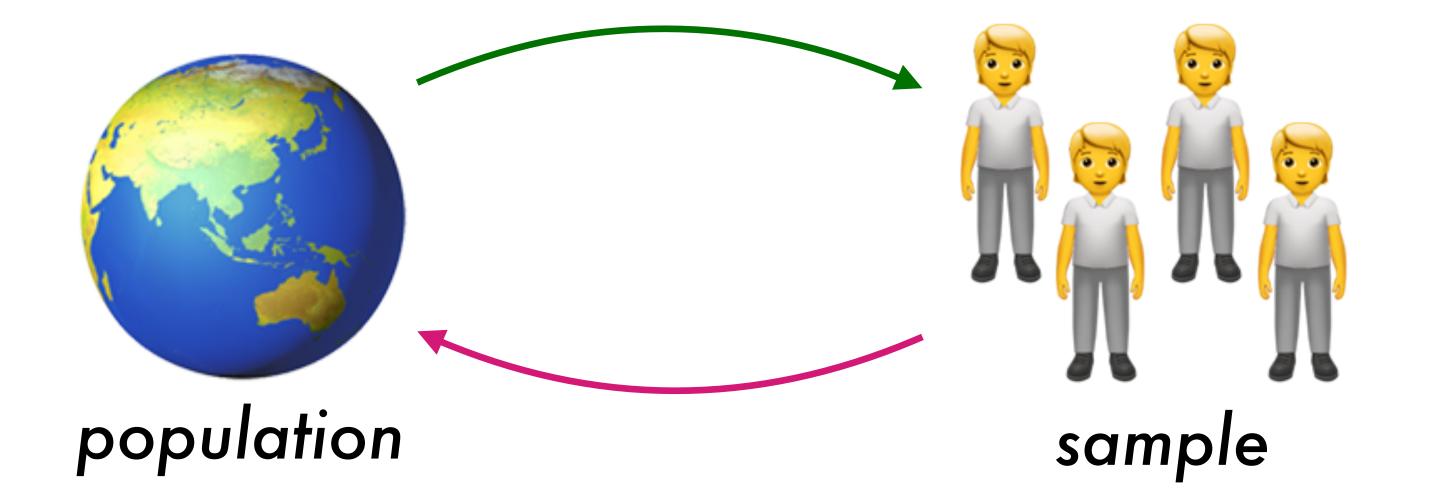
- Does the experiment measure what it claims to measure?
- Does the experiment use adequate proxy measures?

Internal validity:

- Does the experiment isolate the variable(s) of interest?
- Does the experiment control for confounders and unwanted effects?

Statistical conclusion validity:

- Are the conclusions sound based on the chosen statistical test and sample size?
- How were the conclusions made (e.g., using p values)?



Types of studies Big group discussion

Experiments
Observational studies
Case studies

Types of studies

Big group discussion

Experiments

Observational studies

Case studies

Types of studies

Big group discussion

Experiments

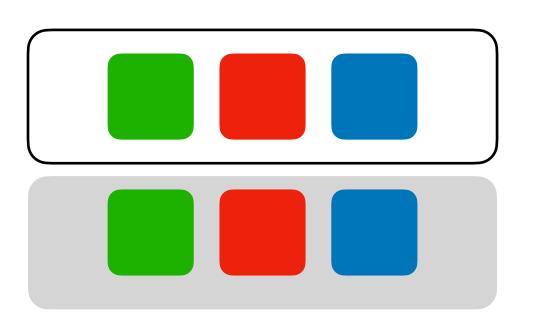
- Randomization is key!!
- Independent variable(s) are directly manipulated/controlled.
- Repeatable with a testable hypothesis.

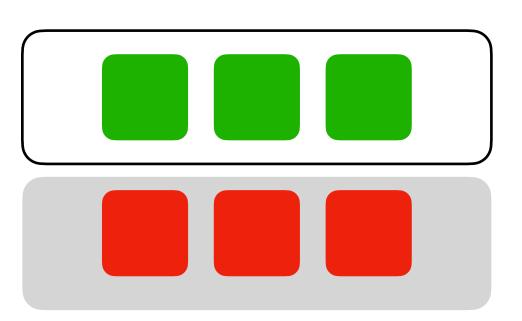
Observational studies

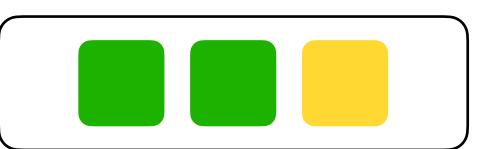
- Variables are not manipulated/controlled.
- Useful if an experiment is impractical/unethical.
- Greater risk of spurious correlation.

Case studies

- Focus on one particular subject ("deep dive").
- Useful for descriptive quant. analysis and qual. analysis for context.







Practical considerations

- Clarify what is the real question you are after?
 - What kind of knowledge are you trying to create?
- Who is your population? How are you sampling from that population?
- Is it possible to manipulate what you want to manipulate? (This goes back to your motivating question.)
- Consider and write about your study choice through the lens of validity.

Study design

Small break out groups! [3-5 min]

Between-subjects design

Within-subjects design

Mixed design

Study design

Small break out groups! [3-5 min]

Between-subjects design

- Each participant has exactly one assignment of independent variable(s)
- E.g., Each participant uses my system or another system. No one uses both.

Within-subjects design

- Each participant has multiple assignments of independent variable(s)
- E.g., Each participant uses my system and another system. Everyone uses both.

Mixed design

- A study with both between-subjects and within-subjects variables.
- E.g., Each participant uses my system or another system. When using my system, each participant uses it in two modes.

Practical considerations

Between vs. Within

Sample size:

- Between-subjects designs require more participants.
- Within-subjects designs require fewer participants.

Confounding experimental effects:

- Participants only provide data once in between-subjects designs.
- Within-subjects designs run into practice or order effects.

Randomization

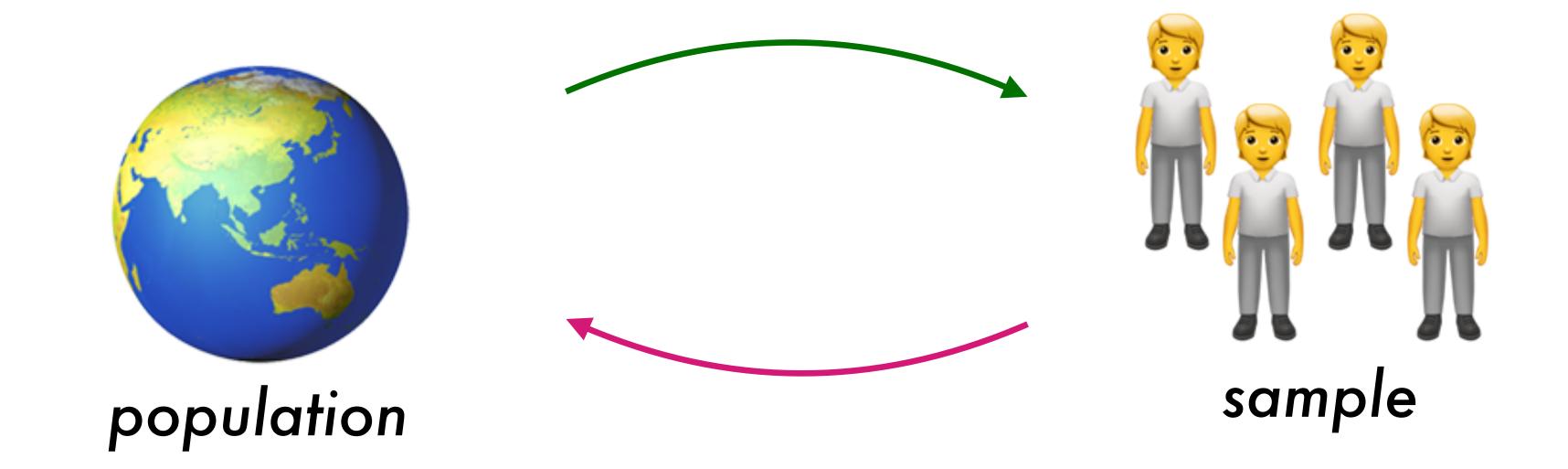
- Carryover effects: Learning effects, fatigue effects
- One solution: Latin squares!

A	В	С	D
С	D	A	В
D	С	В	A
В	A	D	С

Randomization

- Carryover effects: Learning effects, fatigue effects
- One solution: Latin squares!
- Other scenarios: self-selection effects, intervention effects (e.g., epidemiology), sensor drift in physiological studies

BREAK!



Experimental design: data collection, sampling

Statistical analysis: data analysis methods

Null Hypothesis Significance Testing (NHST)

Devil's advocate argument

Hypothesis

- H0 Null hypothesis: "Our tool has no effect on bugs made while programming."
- H1 Alternative hypothesis: "Our tool effects the number of bugs made while programming."

Results

- Reject null: Not definite evidence that hypothesis is correct. Practically, want to make sure claims are commensurate with evidence (re: types of validity)
- Fail to reject null: No evidence that null hypothesis is true or false. (No-op)

Self + Big group Madlibs

	Reject	Fail to Reject
H0 is true in reality.		
H0 is false in reality.		





Type I Error

Type II Error

Power

False Positive

True Positive

False Negative

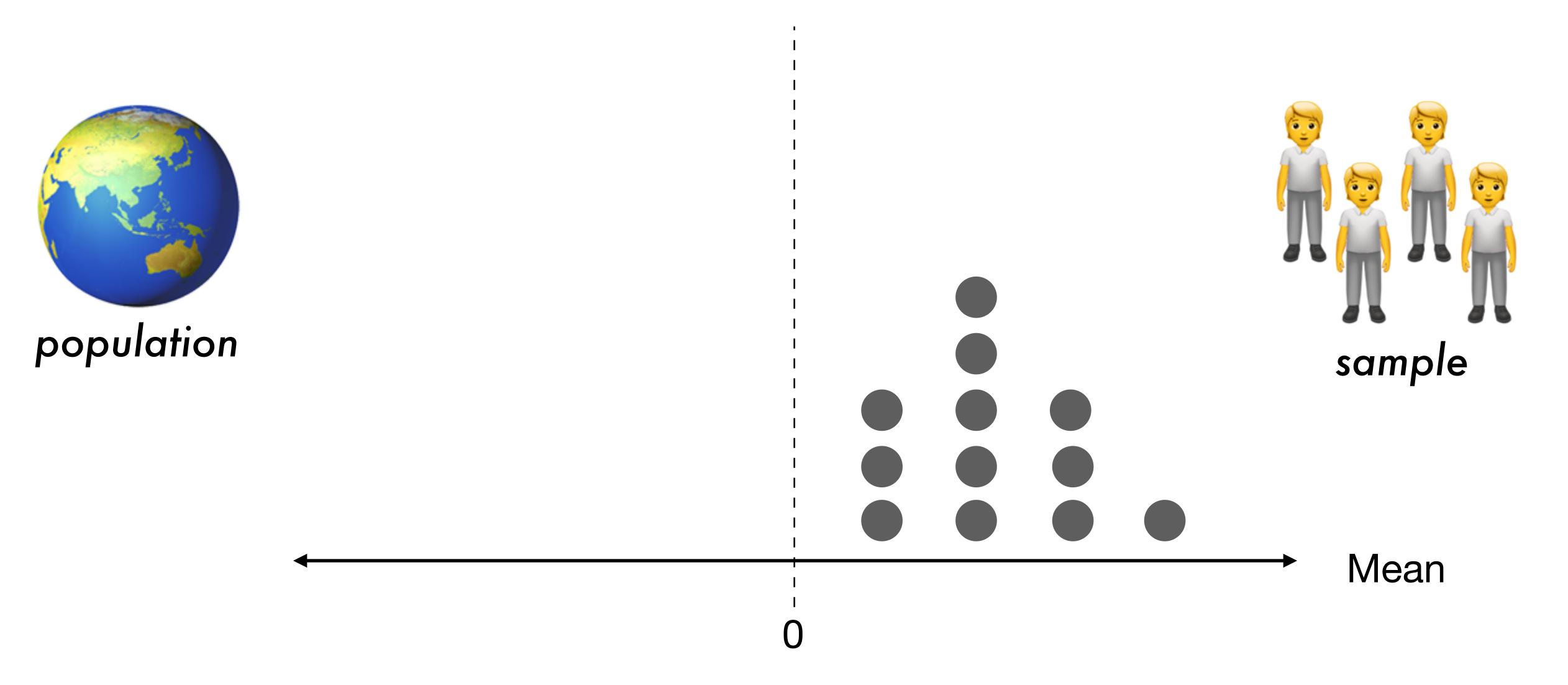
True Negative

Self + Big group Madlibs

	Reject	Fail to Reject
H0 is true in reality.	Type I Error probability =	probability = 1 - α
H0 is false in reality.	Power $probability = 1-\beta$	Type II Error probability = β

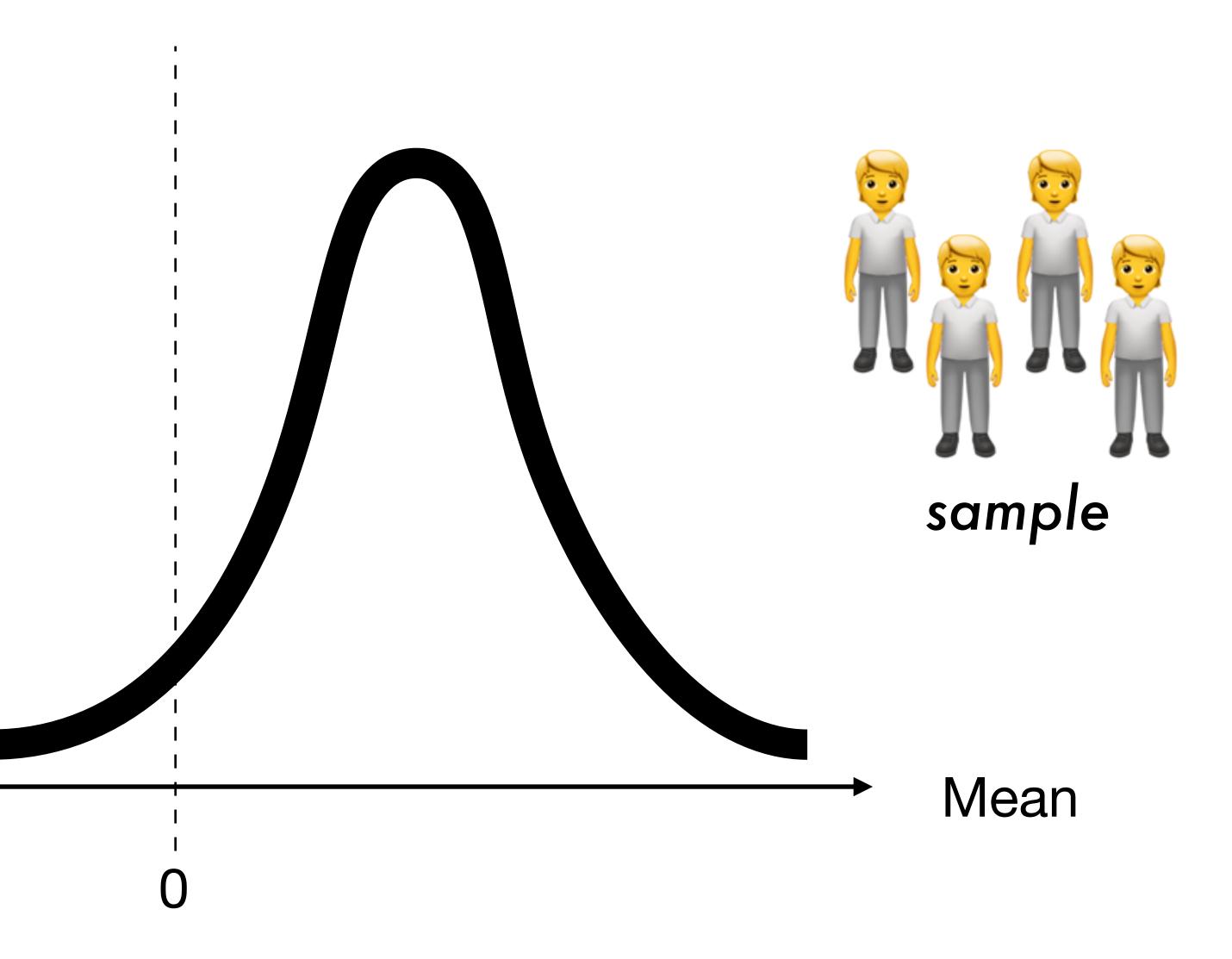
Self + Big group Madlibs

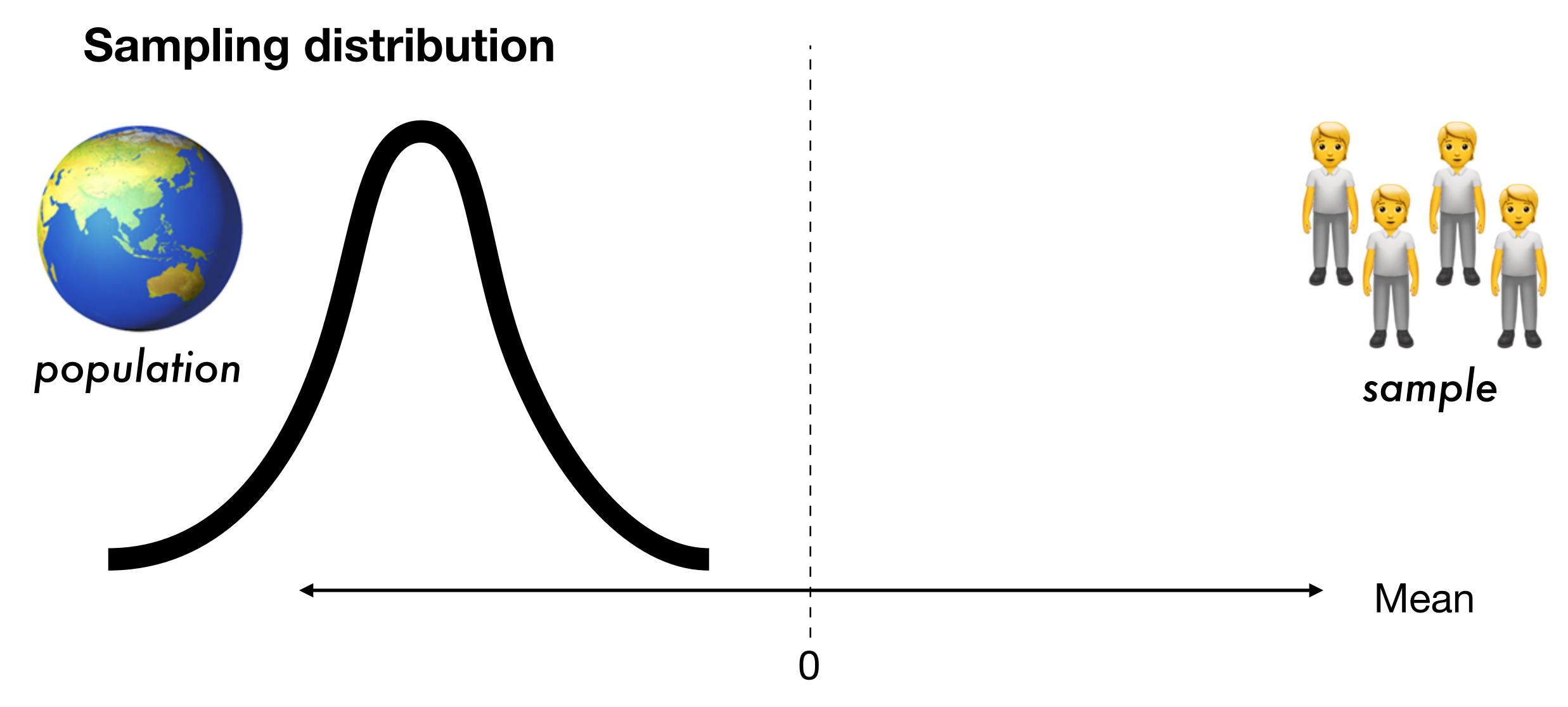
	Reject	Fail to Reject
H0 is true in reality.	Type I Error probability = α False Positive	$probability = 1-\alpha$ True Negative
H0 is false in reality.	Power $probability = 1-\beta$ True Positive	Type II Error $probability = \beta$ False Negative



Sampling distribution

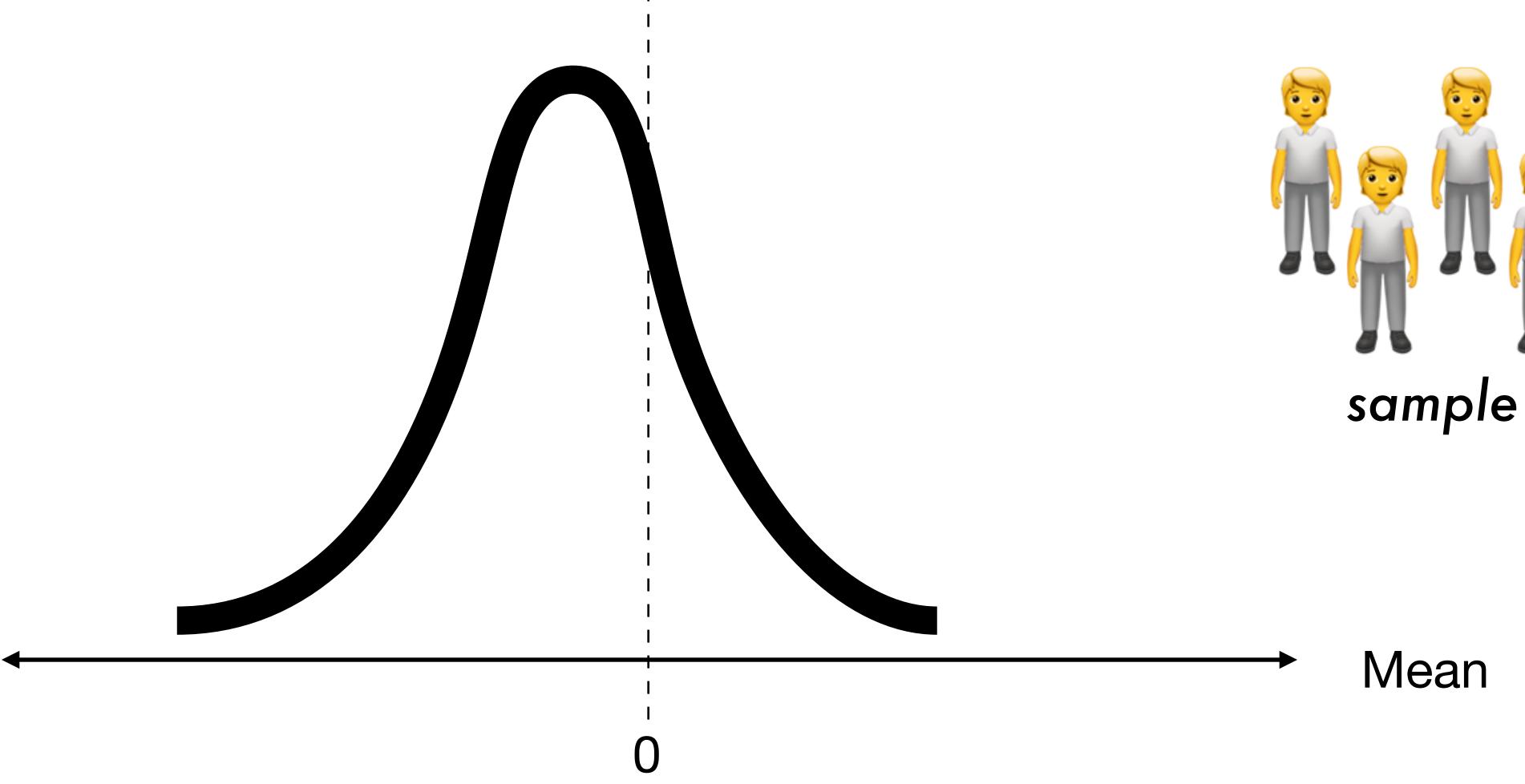


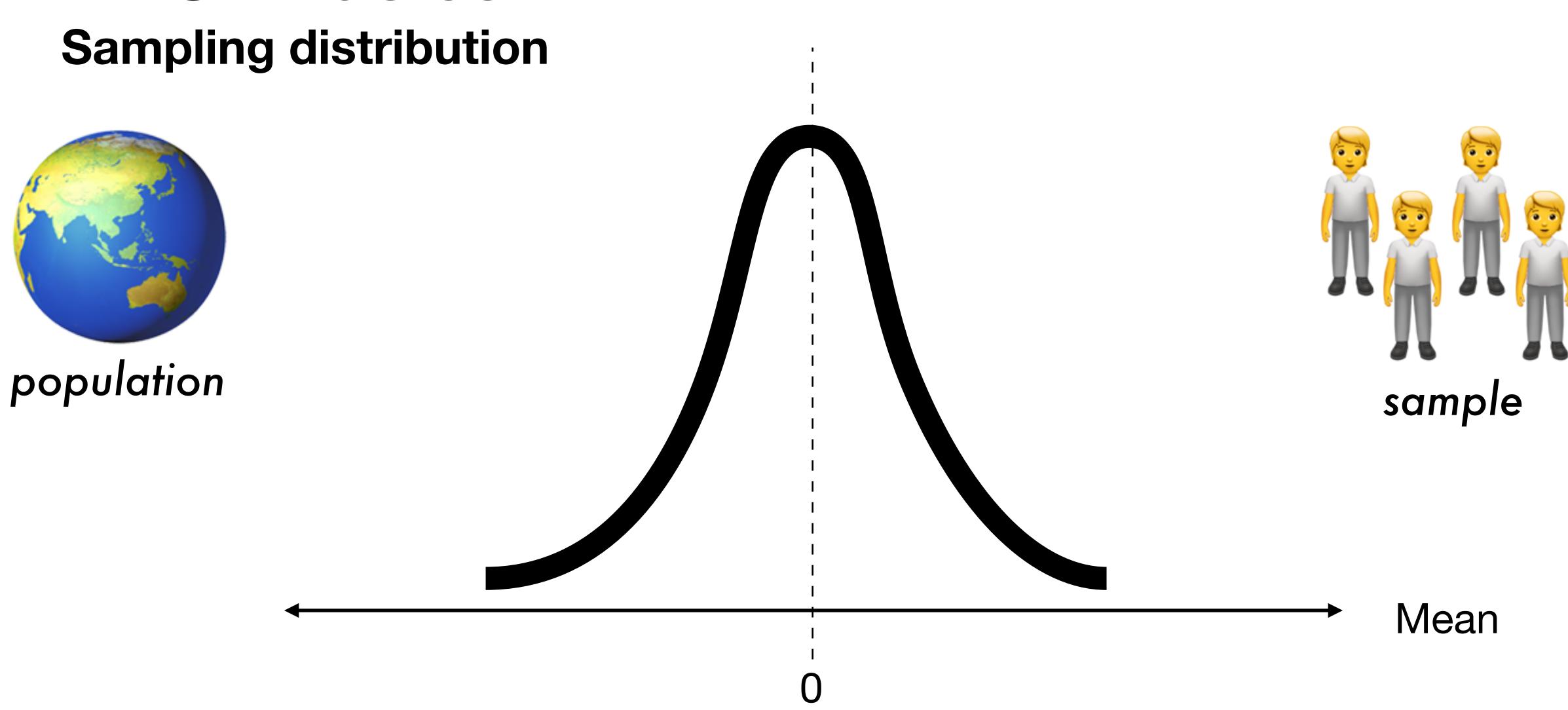




Sampling distribution



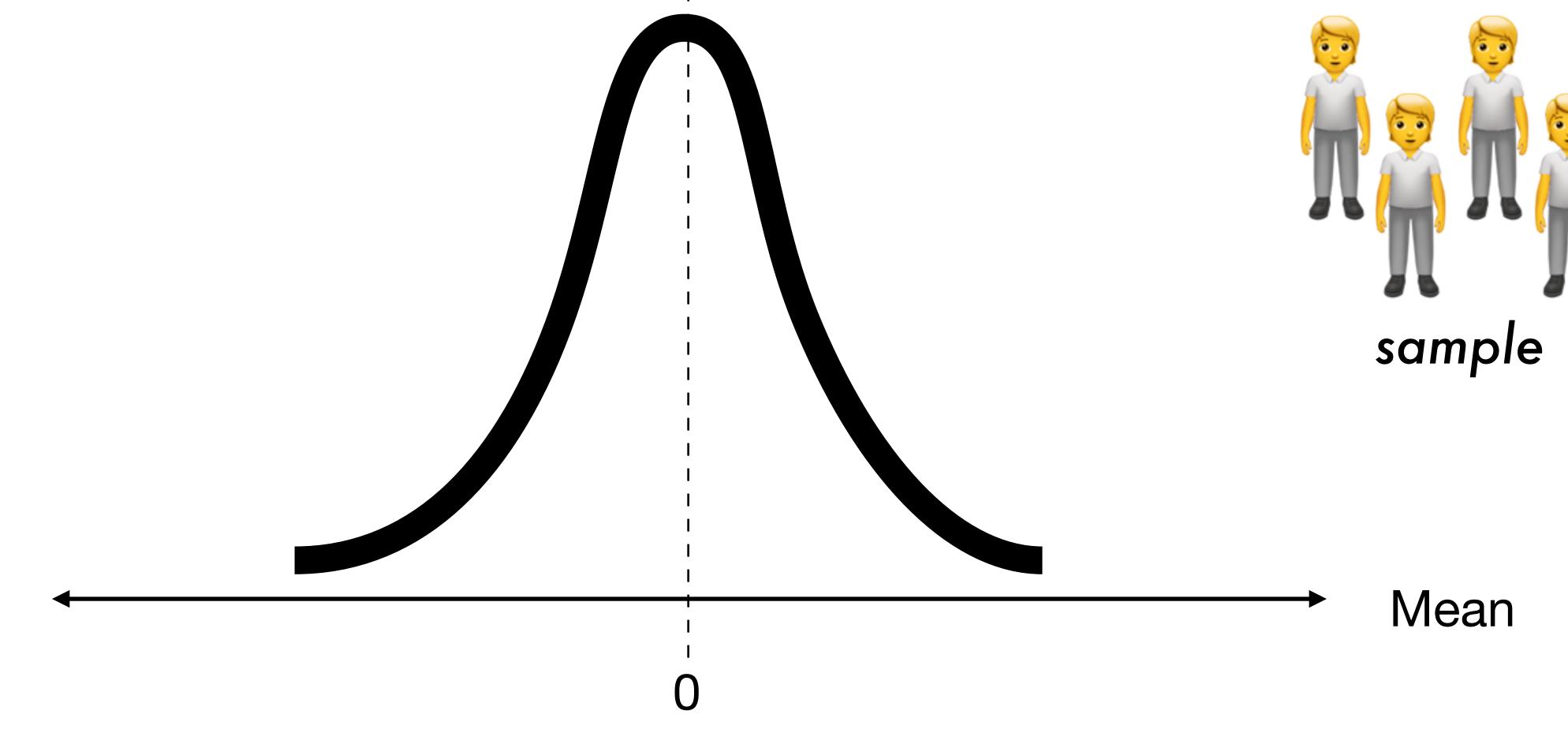




Null sampling distribution

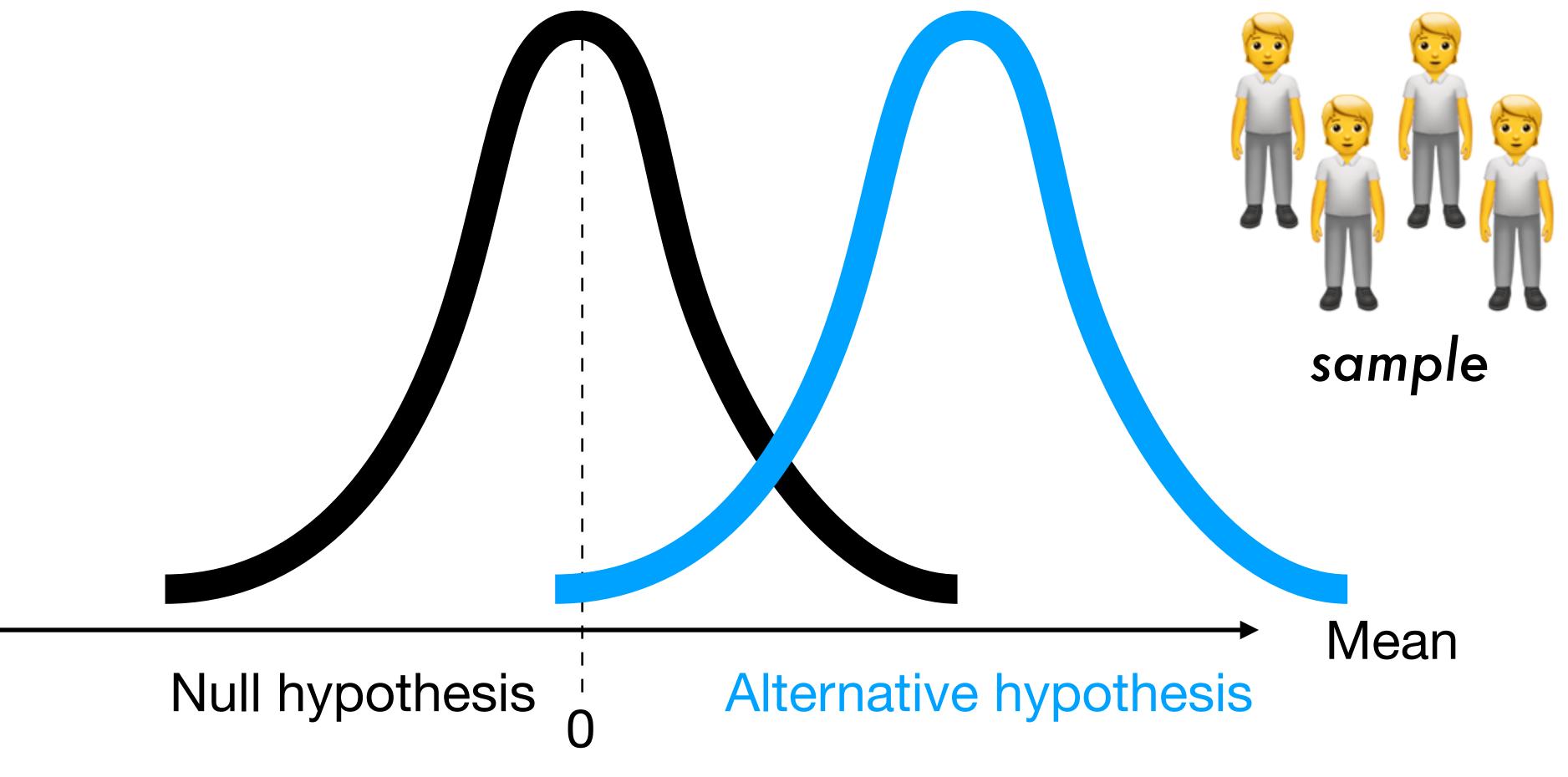
The **null hypothesis** assumes a null distribution where the mean of the population (or difference in means between groups in the population) is 0.





Assuming the null hypothesis is true, what is the likelihood of seeing a sample mean just as "extreme" (or more "extreme") than what we see in our sample?

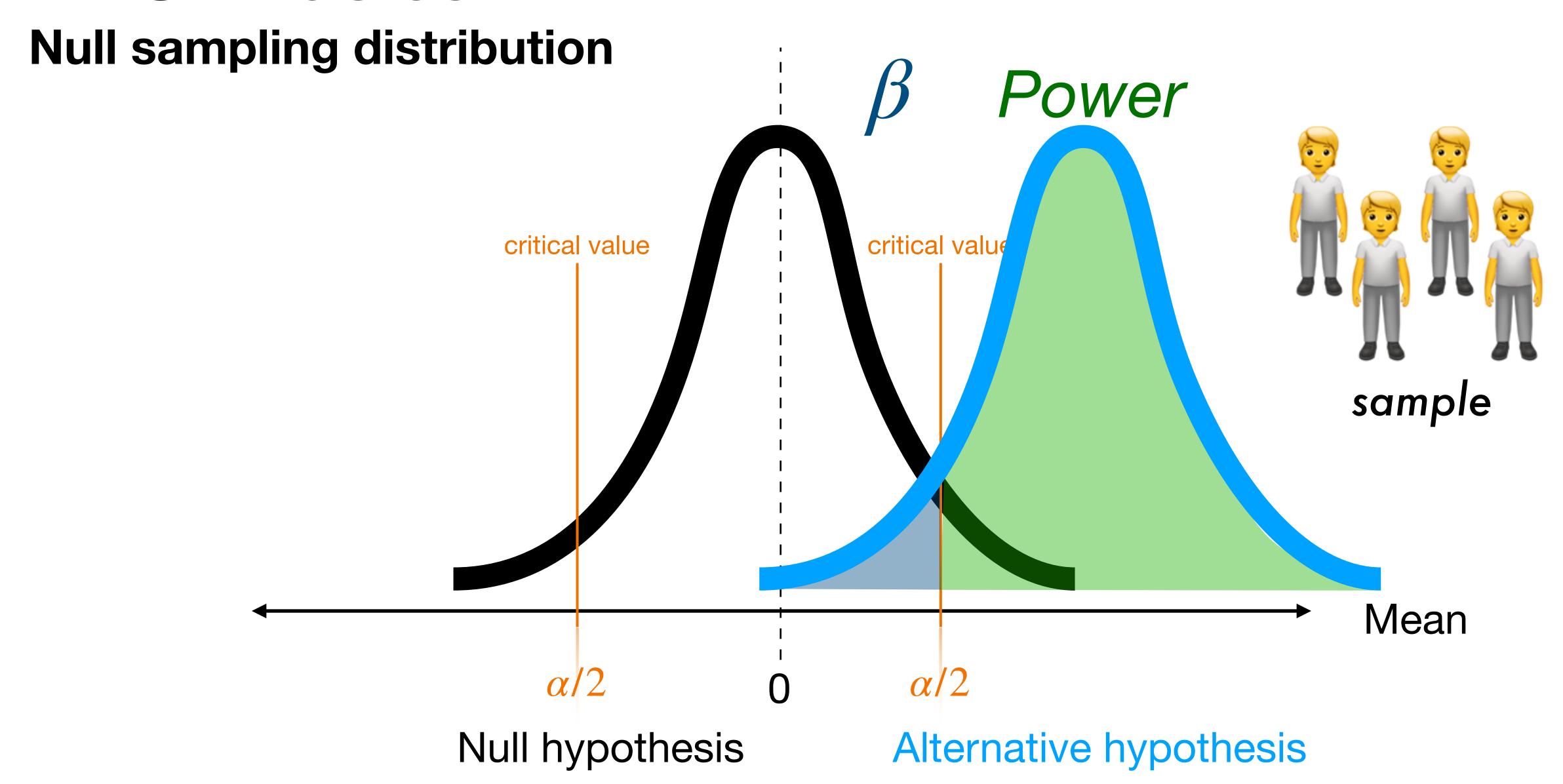


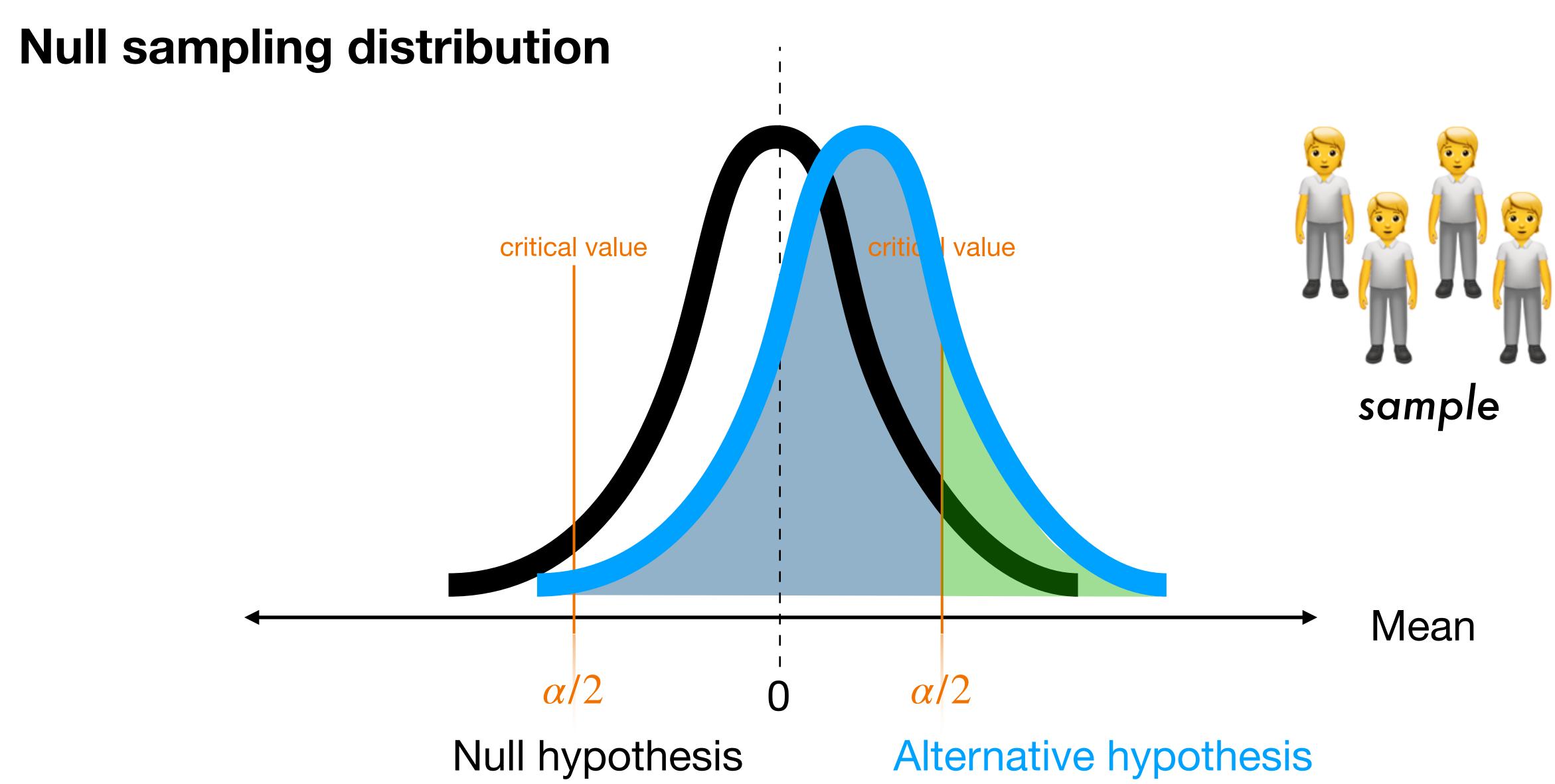


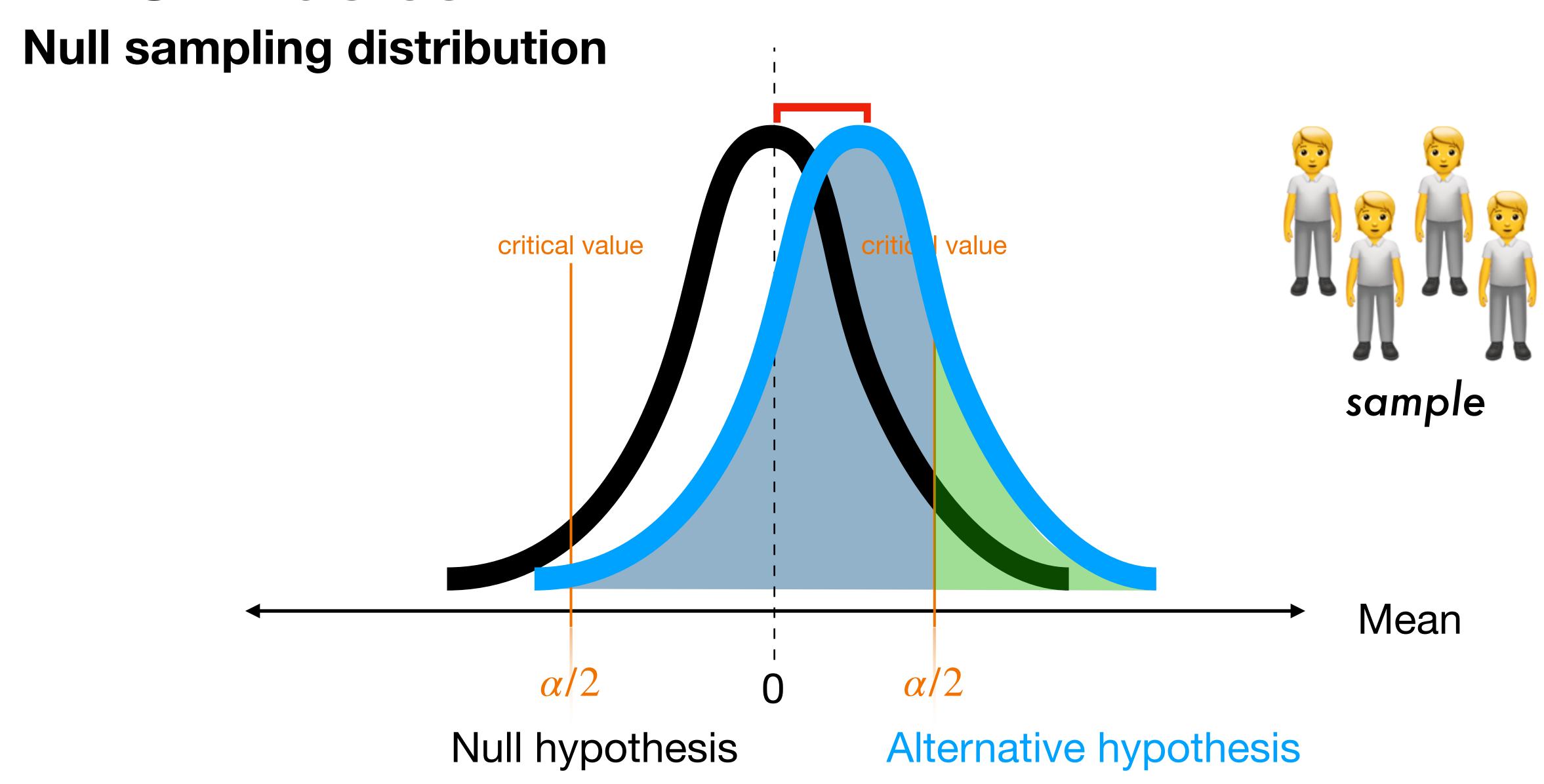
What is a p-value?

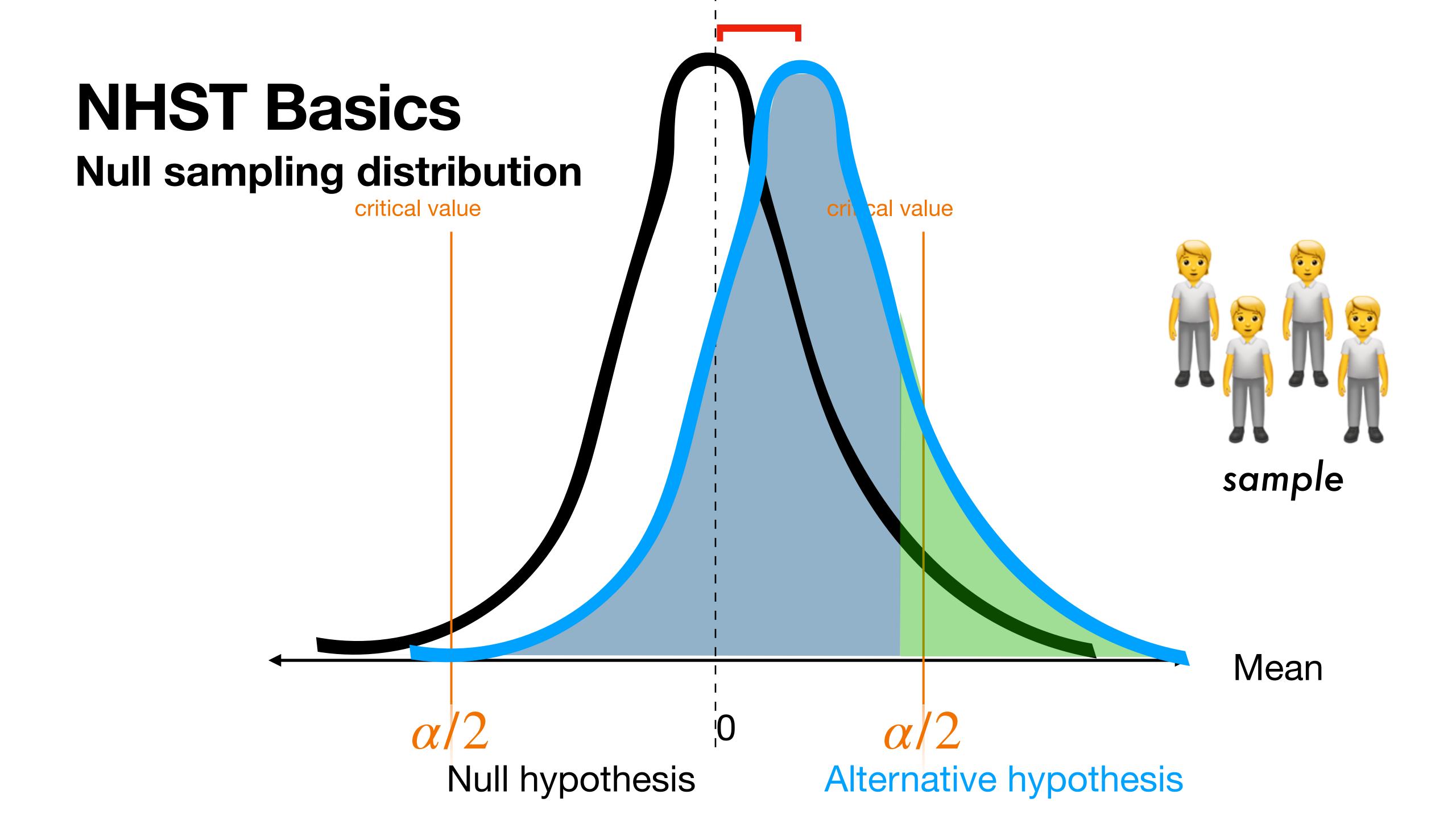
- p-value = .03
- "Assuming that the system has no effect on programming productivity, you'd obtain the observed difference or more in 3% of studies due to random sampling error."
- NOT "If you reject the null hypothesis, there's a 3% chance that you're making a mistake."

p-values as a measure of Shannon entropy - Rafi & Greenland, 2020.









Every test tries to account for/get rid of Sampling Error!

$$t = \frac{m - \mu}{\frac{S}{\sqrt{n}}}$$

Student's t-test

$$t = \frac{\bar{X}_1 - \bar{X}_2}{\sqrt{\frac{s_1^2}{N_1} + \frac{s_2^2}{N_2}}}$$

Welch's t-test

$$F = \frac{m}{SSE_2}$$
ANOVA/F-test

$$W = \sum [sgn(x_{2,i} - x_{1,i}) * R_i]$$

Wilcoxon signed-rank test

$$H = \frac{\sum [n_g (M_g - M_{all})^2]}{\frac{N(N+1)}{12}}$$

Kruskal-Wallis test

$$\chi^2 = \Sigma \frac{(O_i - E_i)^2}{E_i}$$

Chi-Square test

Practical considerations

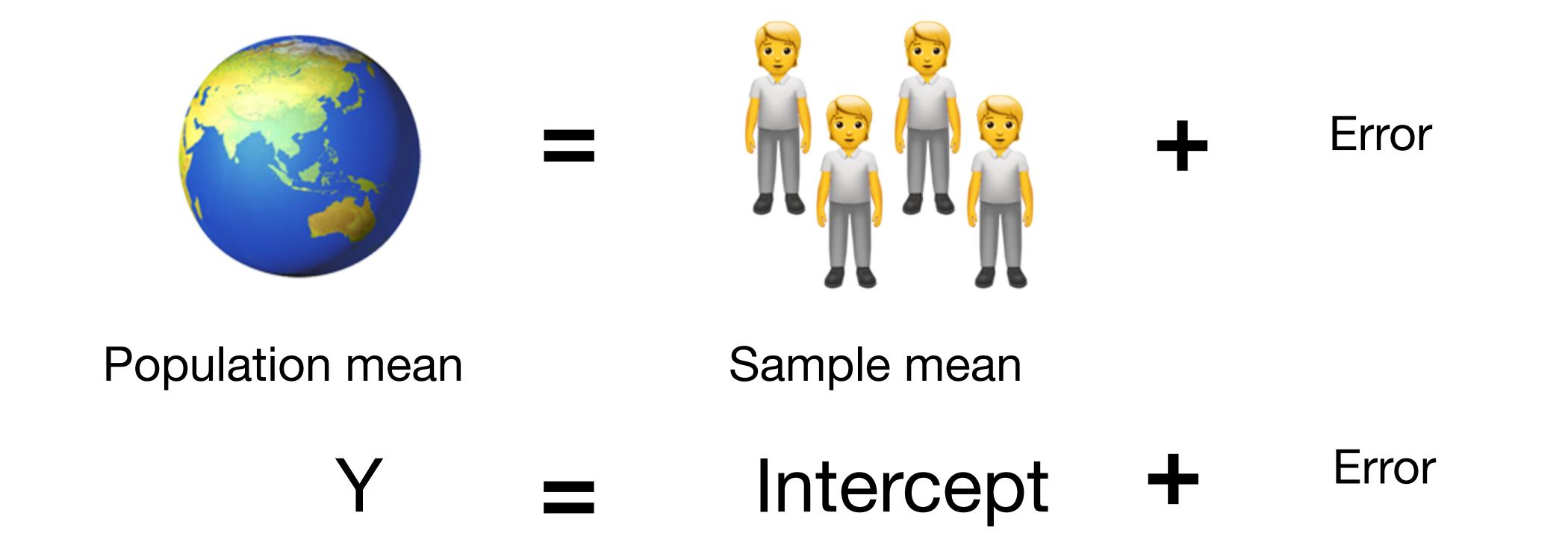
- Avoid dichotomous thinking and writing.
 - X "We found statistically significant results, so our system is better."
 - X "We did not find statistically significant results, so our system doesn't work."
 - X "Our findings are more statistically significant than prior work, so our system is better."
- Go back to your research question!
 - Incorporate qual and quant data to help contextualize the results beyond statistical significance
- Statistical significance != practical significance
 - Effect size
 - Power analyses (power = 0.80 in psych)

Common Significance Tests ROGUE edition

"Everything is regression."

- Student's t-test
- Welch's t-test
- Wilcoxon signed-rank test
- Wilcoxon rank-sum test

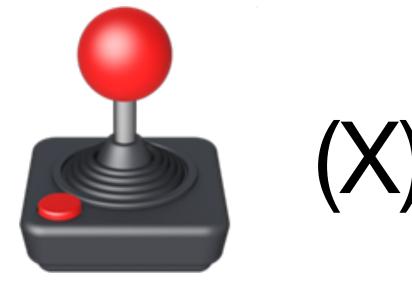
• "One sample test" Compare sample mean with known population mean.



• "Two sample test" Compare two groups: Are they from the same population?







System

0=control

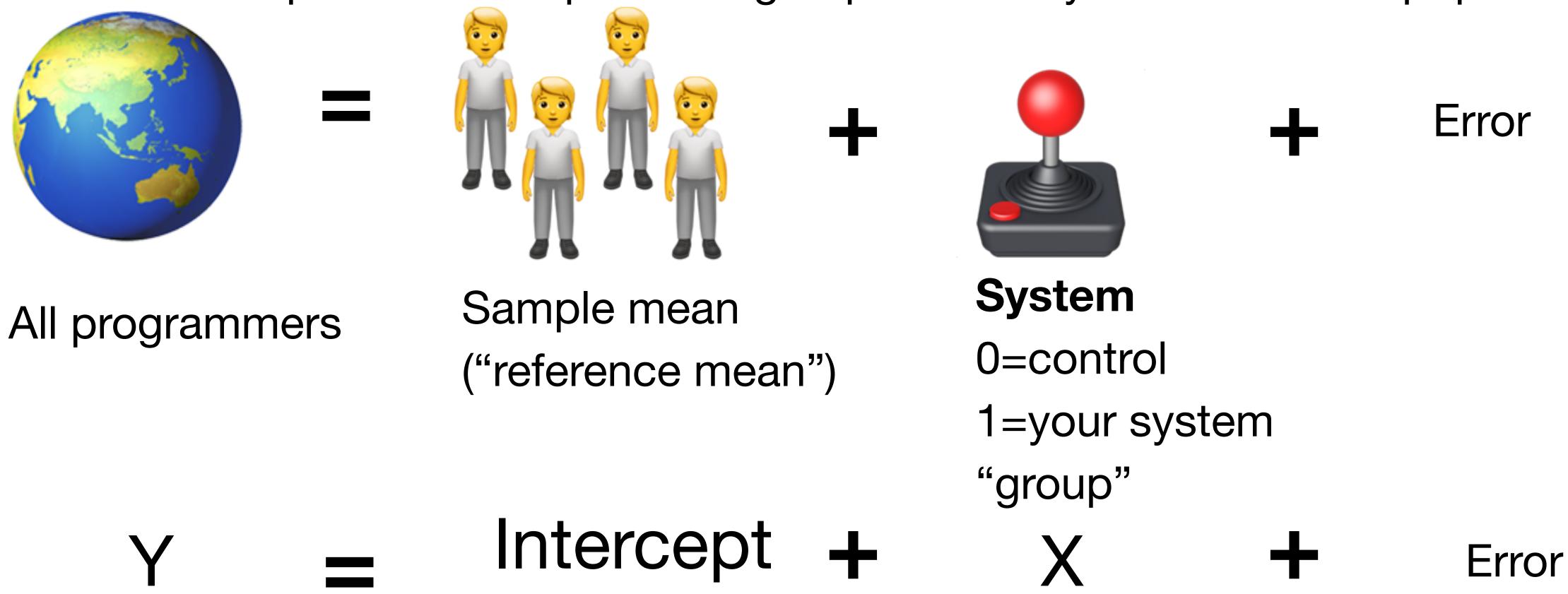
1=your system

"group"

T-tests

Compare 2 means

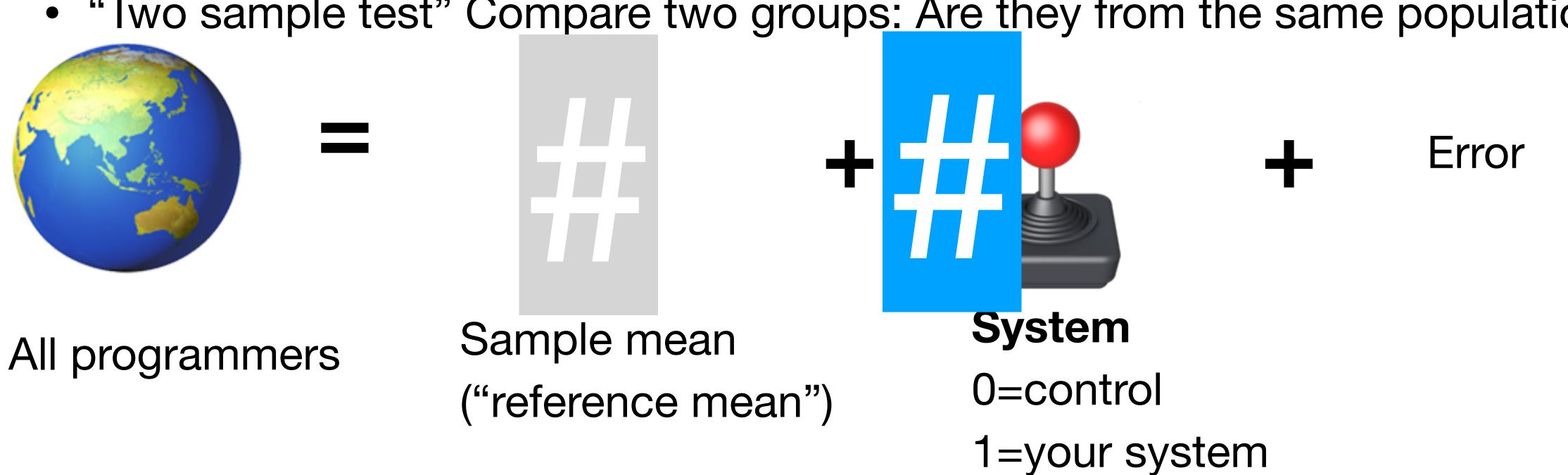
• "Two sample test" Compare two groups: Are they from the same population?



T-tests

Compare 2 means

"Two sample test" Compare two groups: Are they from the same population?



Intercept +

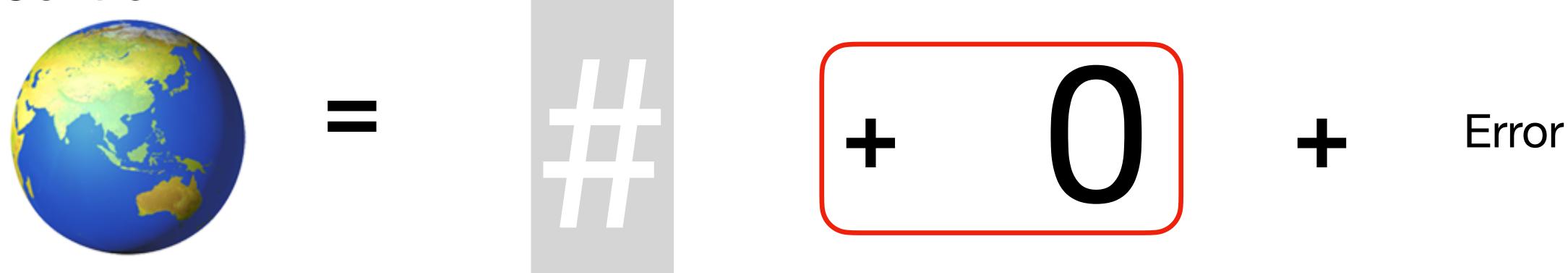


"group"

Error

• "Two sample test" Compare two groups: Are they from the same population?

Control

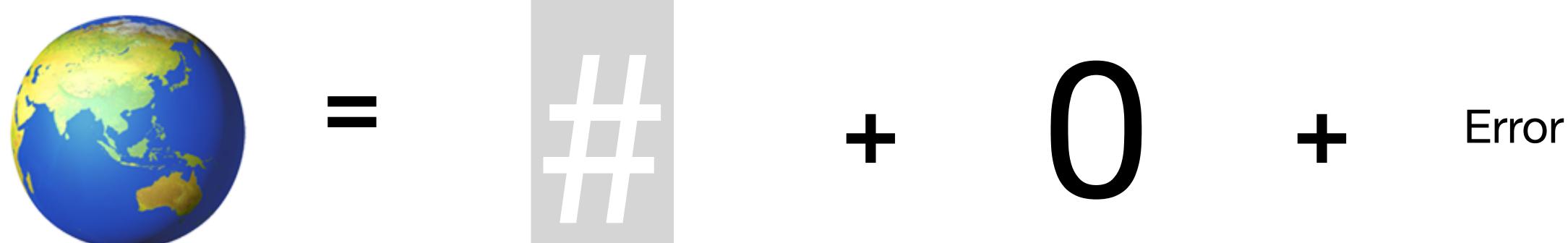


All programmers

Sample mean ("reference mean")

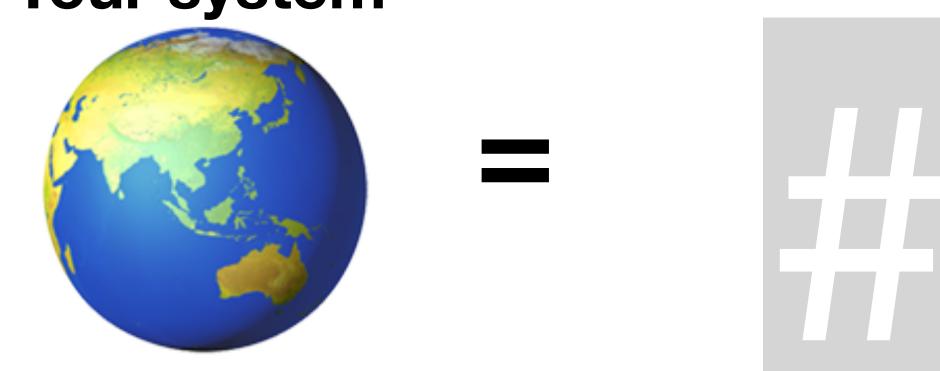
• "Two sample test" Compare two groups: Are they from the same population?

Control



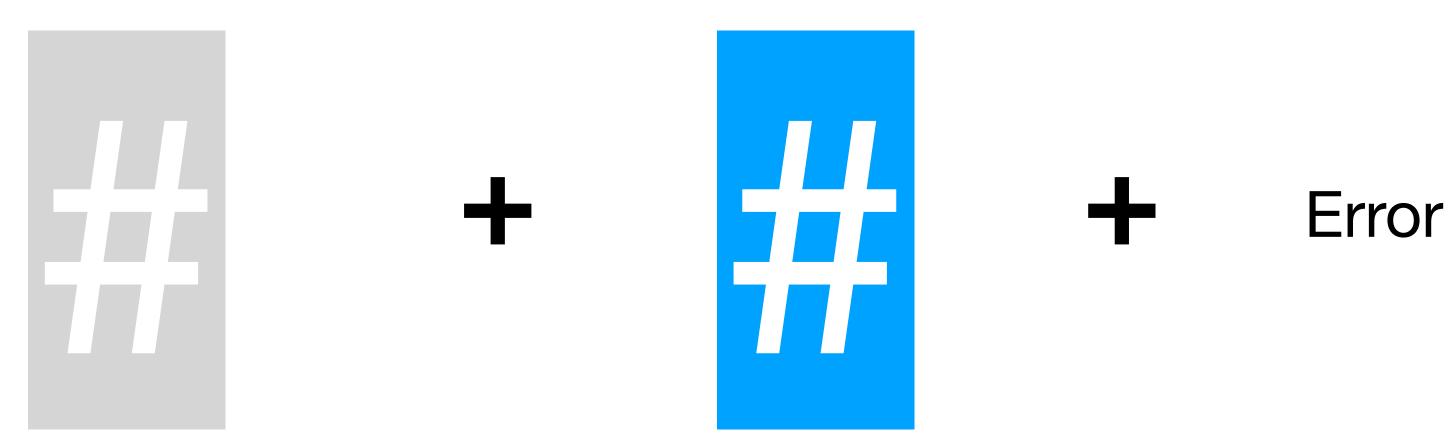
All programmers

Your system



All programmers

Sample mean ("reference mean")

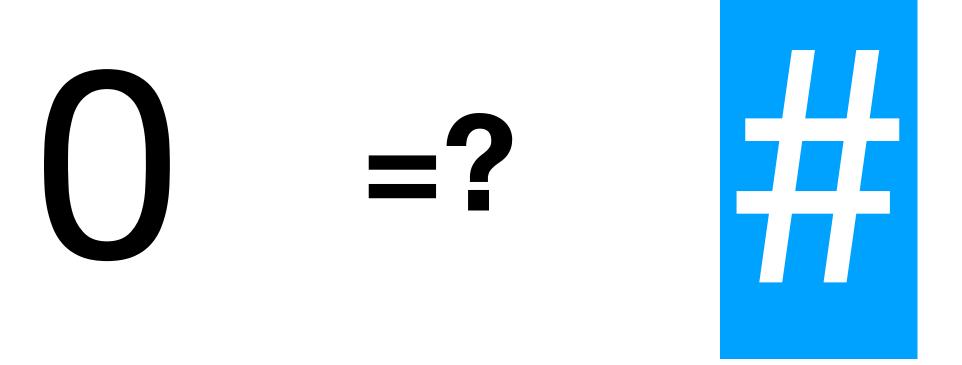


Sample mean ("reference mean")

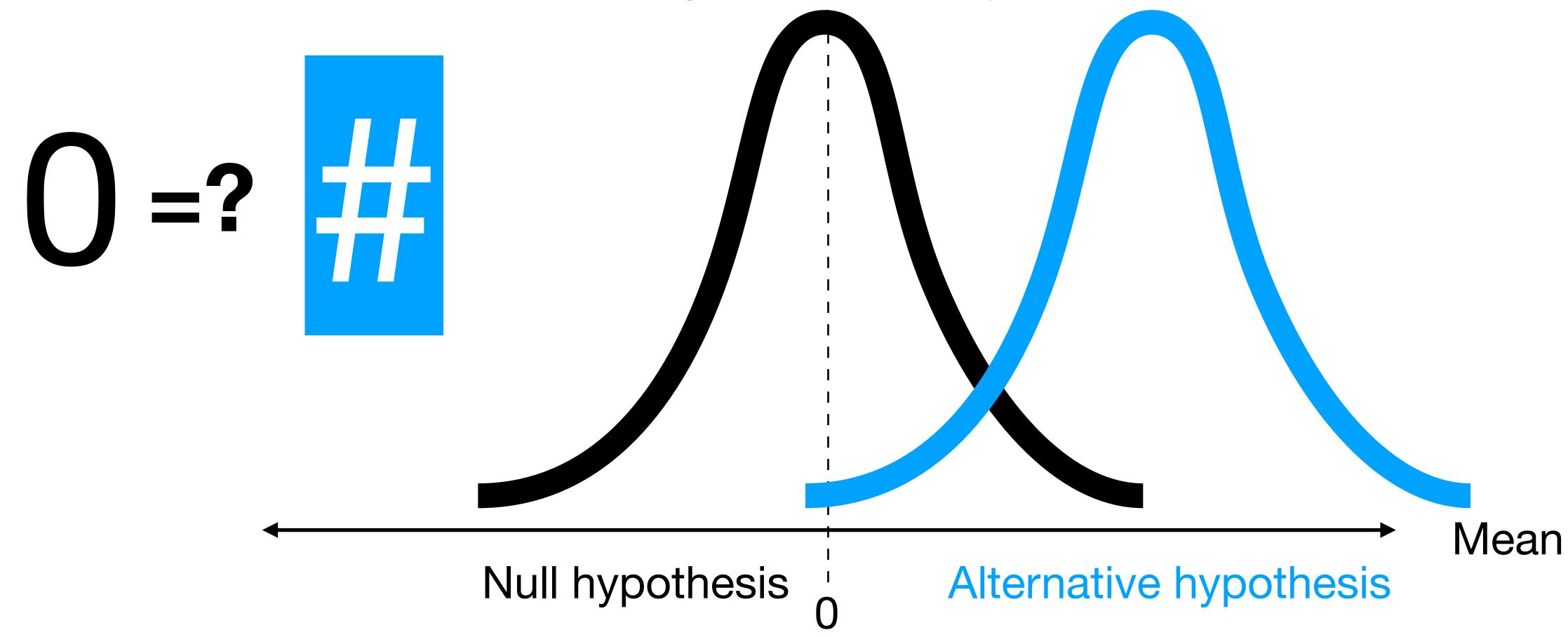
T-tests

Compare 2 means

• "Two sample test" Compare two groups: Are they from the same population?



• "Two sample test" Compare two groups: Are they from the same population?



Compare 3+ means: Are they from the same population?

- One-way ANOVA
- Two-way ANOVA
- Factorial ANOVA
- Kruskal-Wallis test

•

Compare 3+ means: Are they from the same population?















System A

Control 0
System A 1
System B



System B

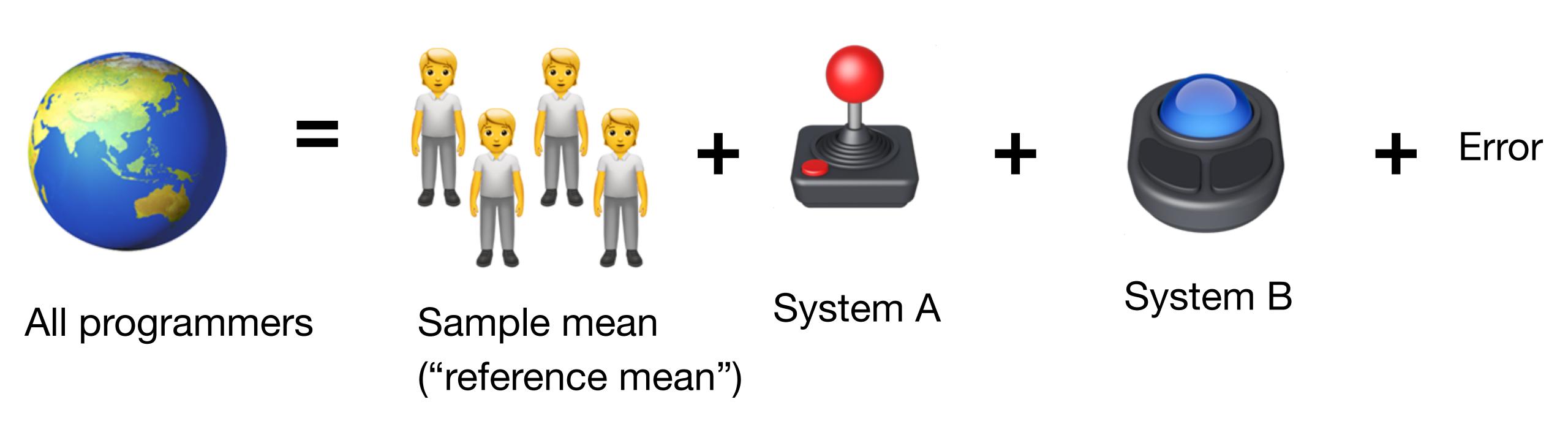
U

J

7

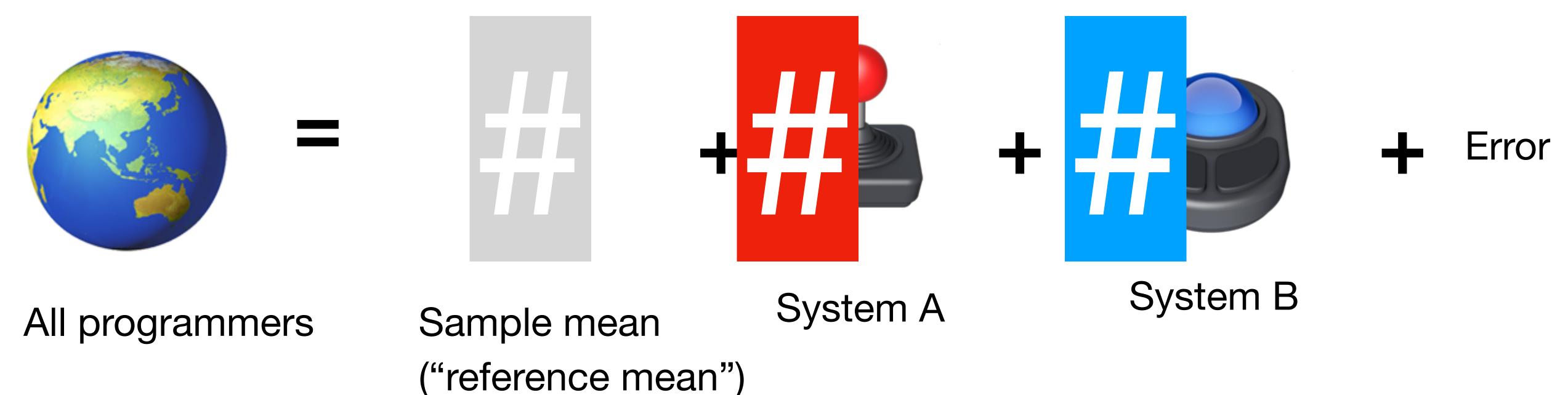
Dummy coding or "one hot encoding"

Compare 3+ means: Are they from the same population?

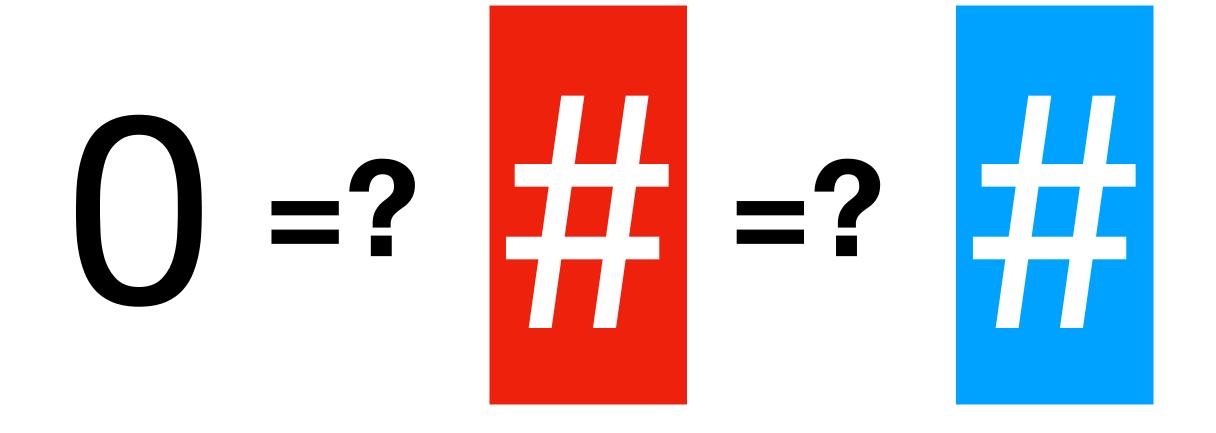


Y = Intercept + X1 + X2 + Error

Compare 3+ means: Are they from the same population?



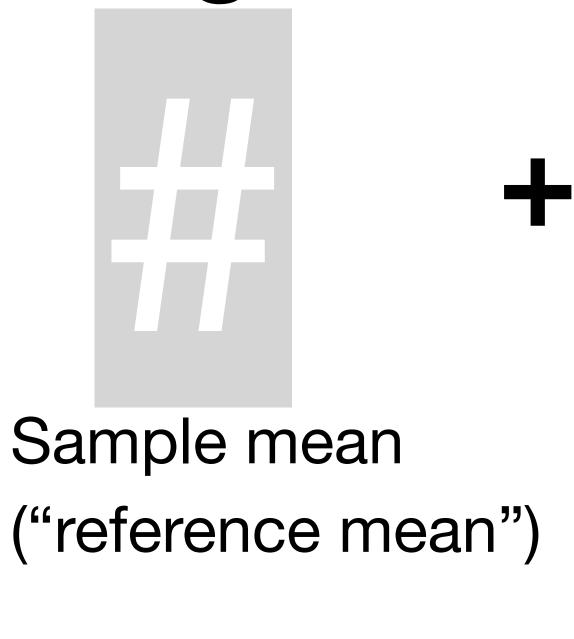
Compare 3+ means: Are they from the same population?

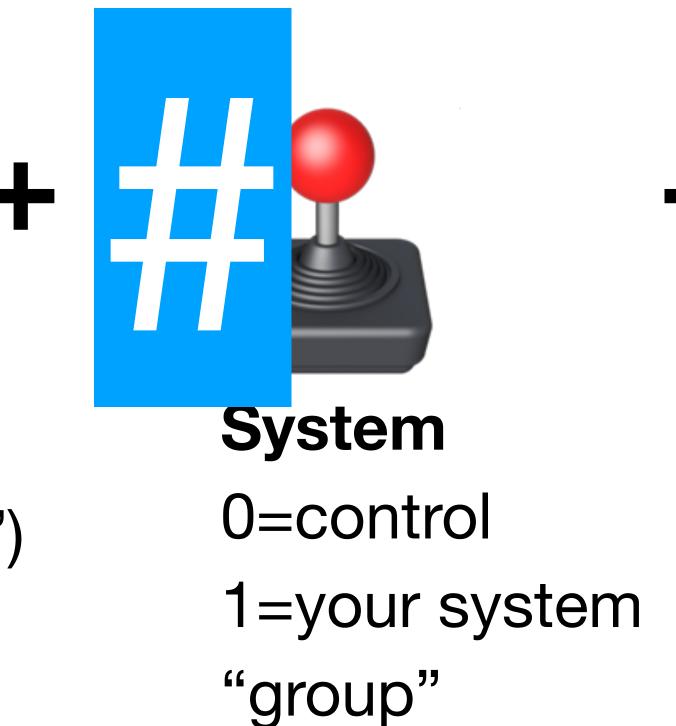


Linear modeling



All programmers

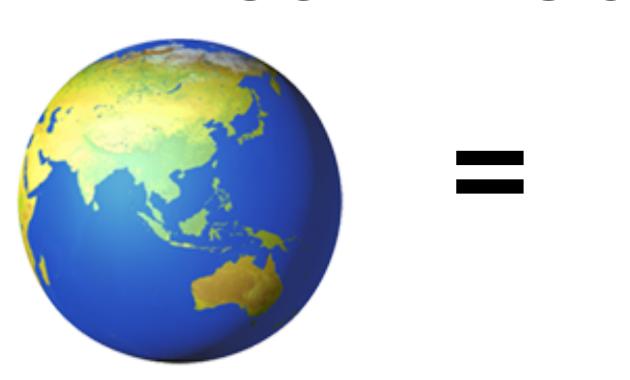




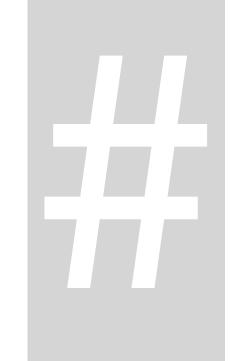
Error

Y = Intercept + BX + Error

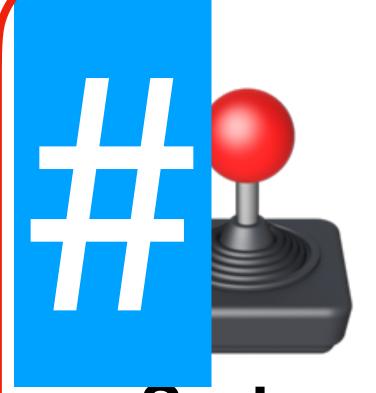
Linear modeling: Main effects



All programmers



Sample mean ("reference mean")



System

0=control

1=your system

"group"



Intercept +

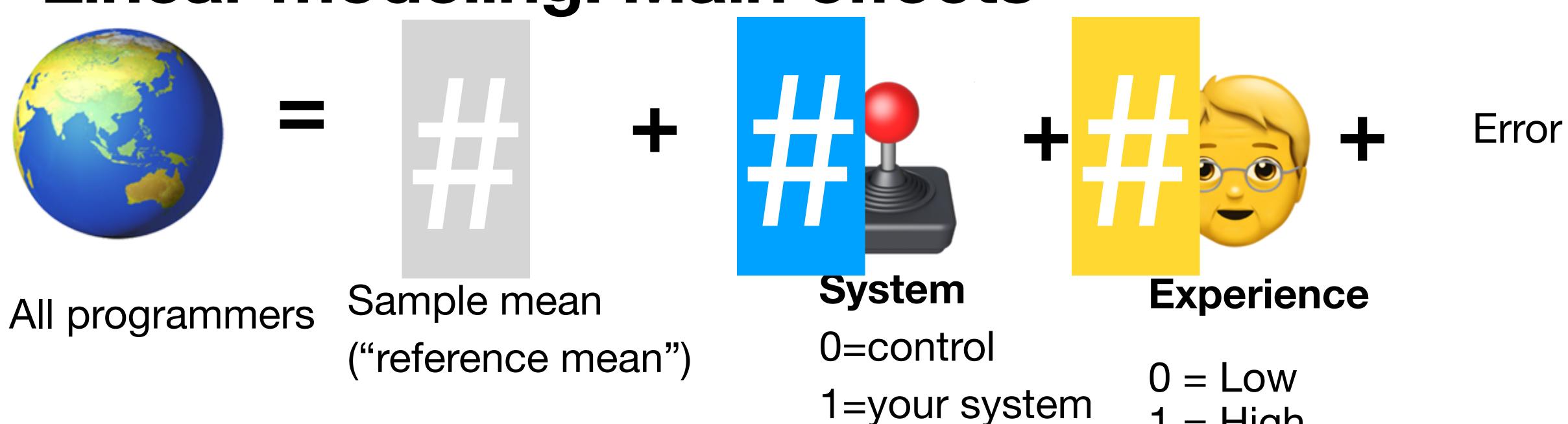


+

Error

Error

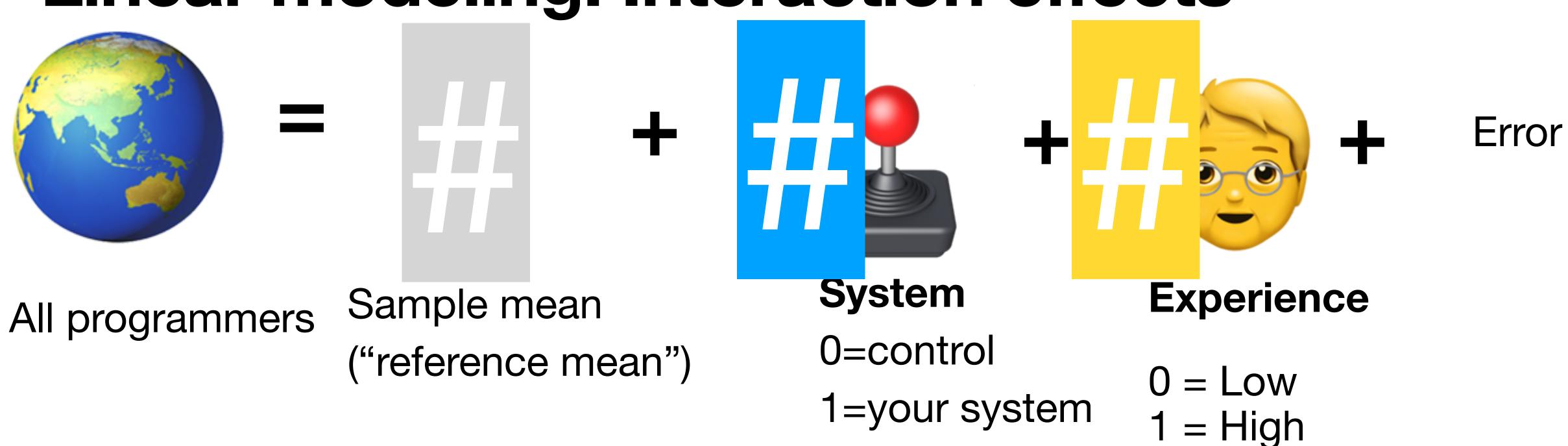
Linear modeling: Main effects



"group"

1 = High

Linear modeling: Interaction effects

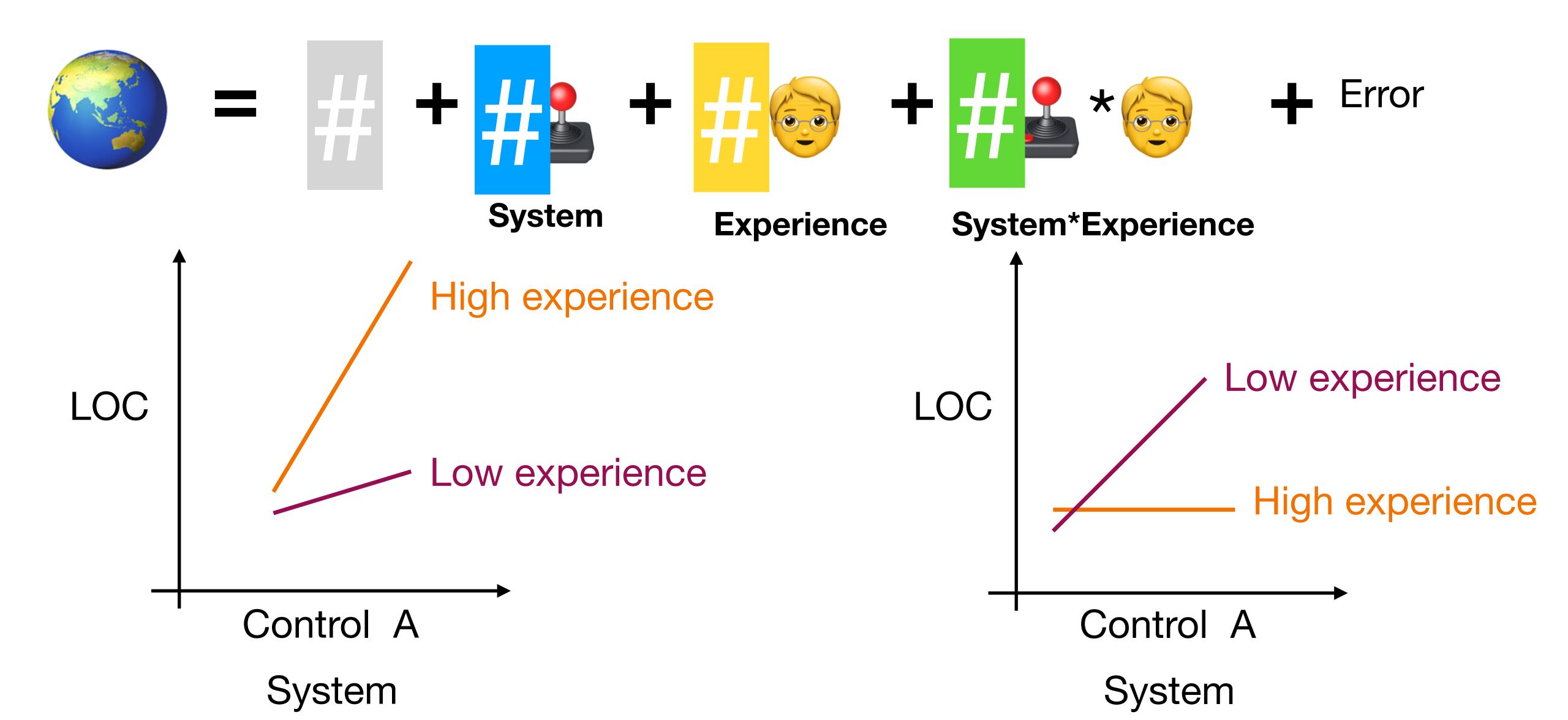


"group"

Linear modeling: Interaction effects

$$Y = I_{Int} + B_1X_1 + B_2X_2 + B_3X_1*X_2 + Error$$

Linear modeling: Interaction effects



Mixed-effects models

- Consider sampling: Does your data have inherent structure! (Intentional or accidental)
- For example: Repeated measures, hierarchical clustering, or non-compositional nesting (e.g., stimuli have 1:1 mapping to conditions)
- Visualization not enough
- Random effects (terminology is overloaded: https:// statmodeling.stat.columbia.edu/2005/01/25/why_i_dont_use/)
- Maximal random effects for optimal external validity (see Dale Barr)

Generalized linear modeling / Generalized linear mixed-effects modeling

- Regression is a specific use case of GLM (Gaussian family function, Identity link function)
- Depends on dependent variable's data type + model's residual distribution
- Takeaway: If your data don't look as you expect, don't try to shoe horn into a regression if the assumptions do not hold.

Practical considerations Statistical computing

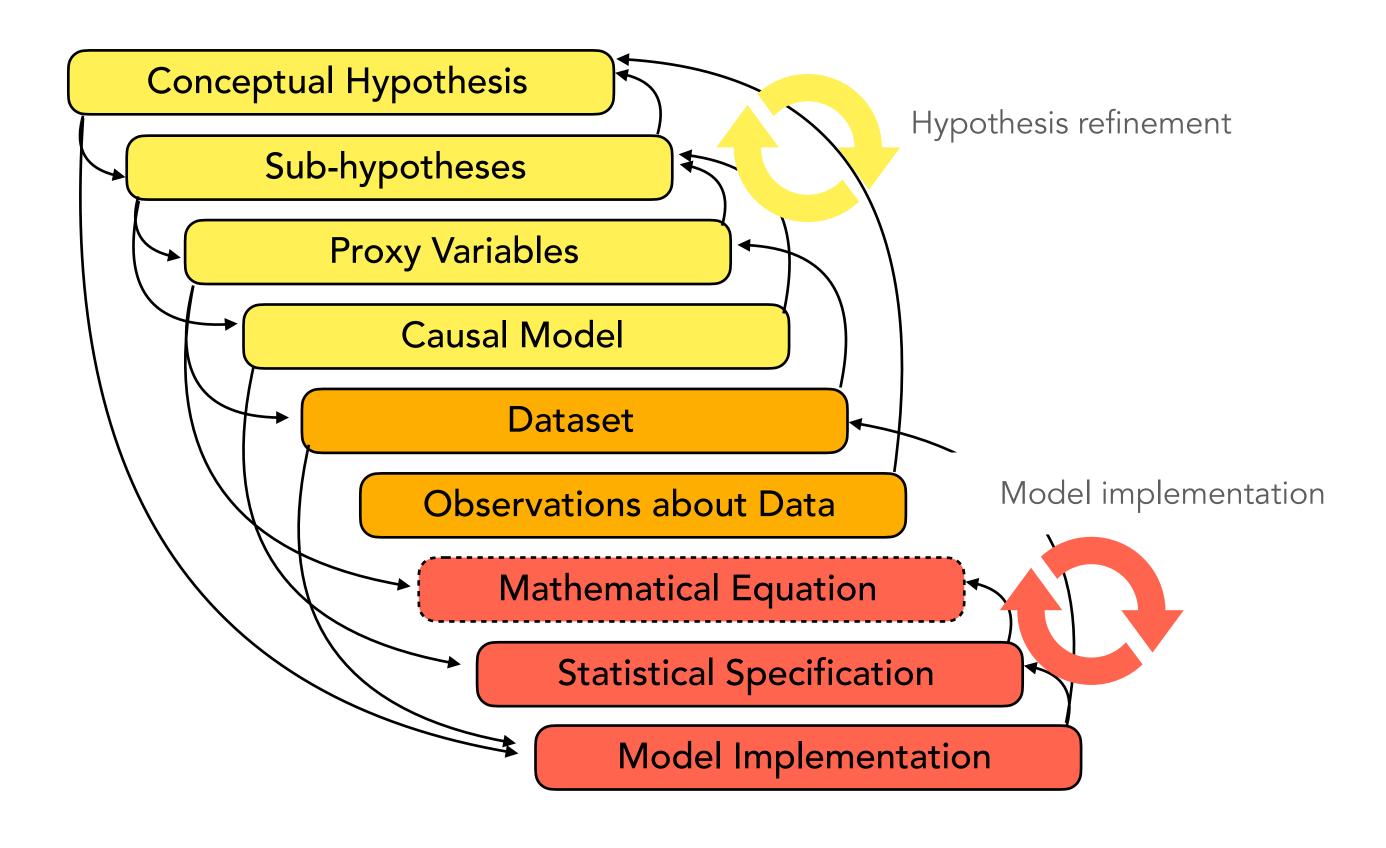
- Equations I have shown you are different from the R formulae you program!
- You can use a linear model rather than run a "specialty test function."

Practical considerations

Reporting

- Report using APA conventions.
 - You can look up DF calculations, no need to memorize:)
 - X "We performed a Student's t-test and found that our system did better (p < .05)."
 - Better: "We performed a Student's t-test. The 25 participants who used our system (M=400 LOC, SD=50.3) compared to the 25 participants in the control group(M=300 LOC, SD=78) wrote significantly more lines of code, t(48)=2.1, p=.04."

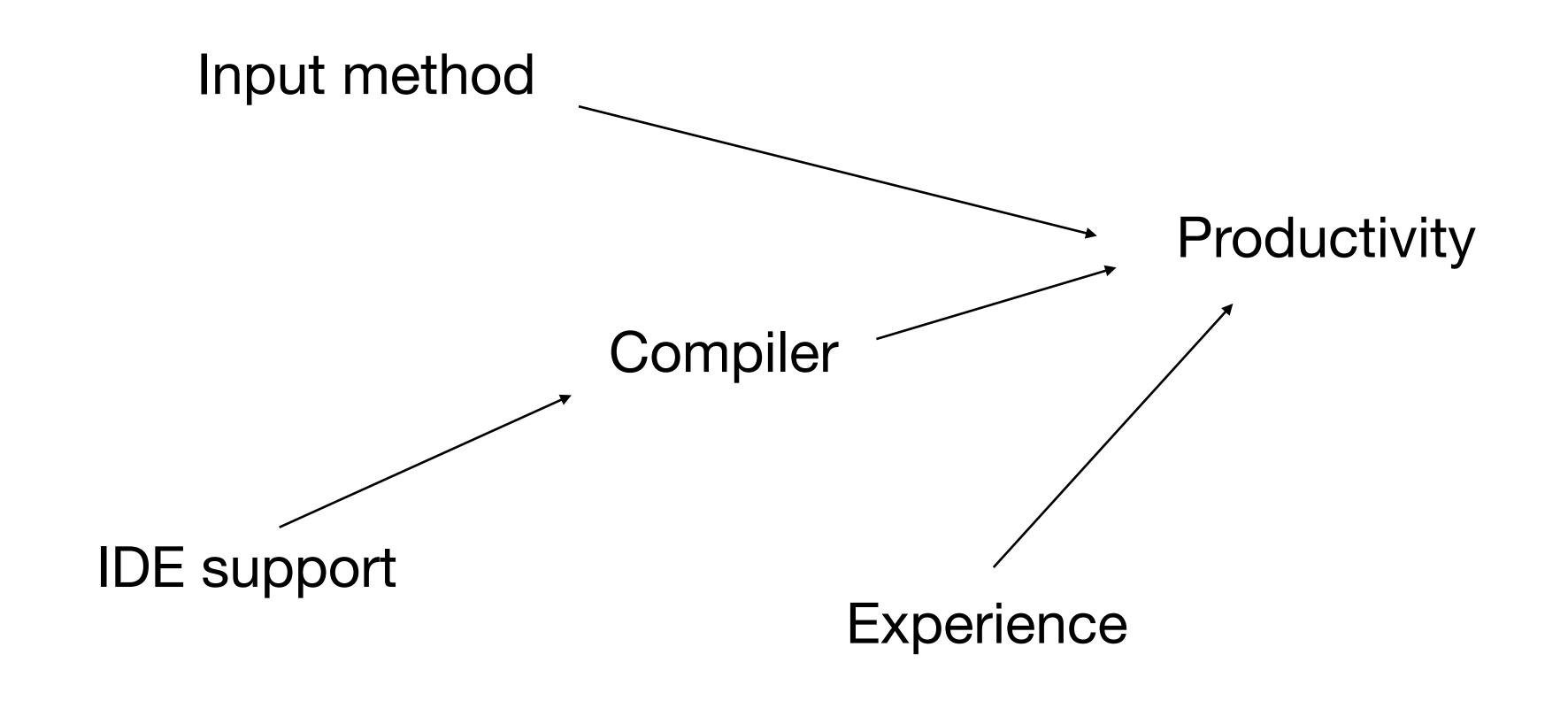
What is it that we're *really* doing?



Hypothesis formalization

Start with your domain knowledge.

How to pick variables to design for, collect, and analyze?



Example from CSCW 2017

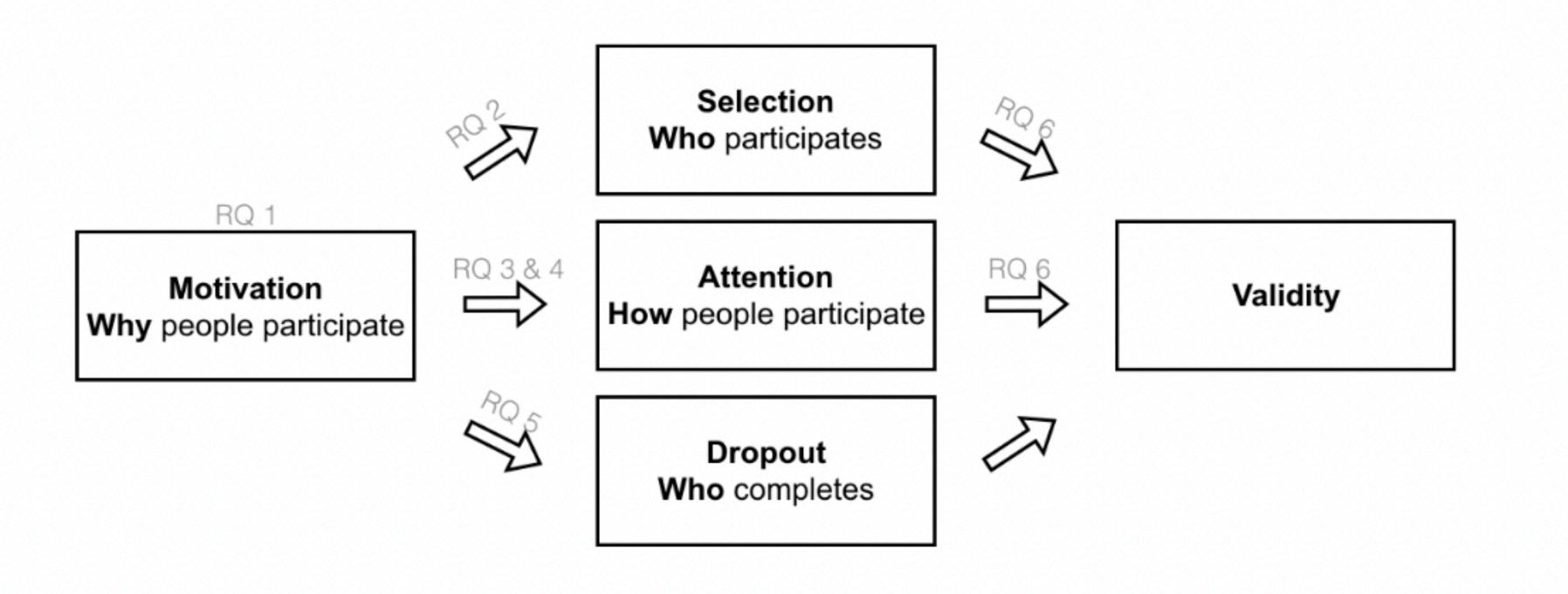
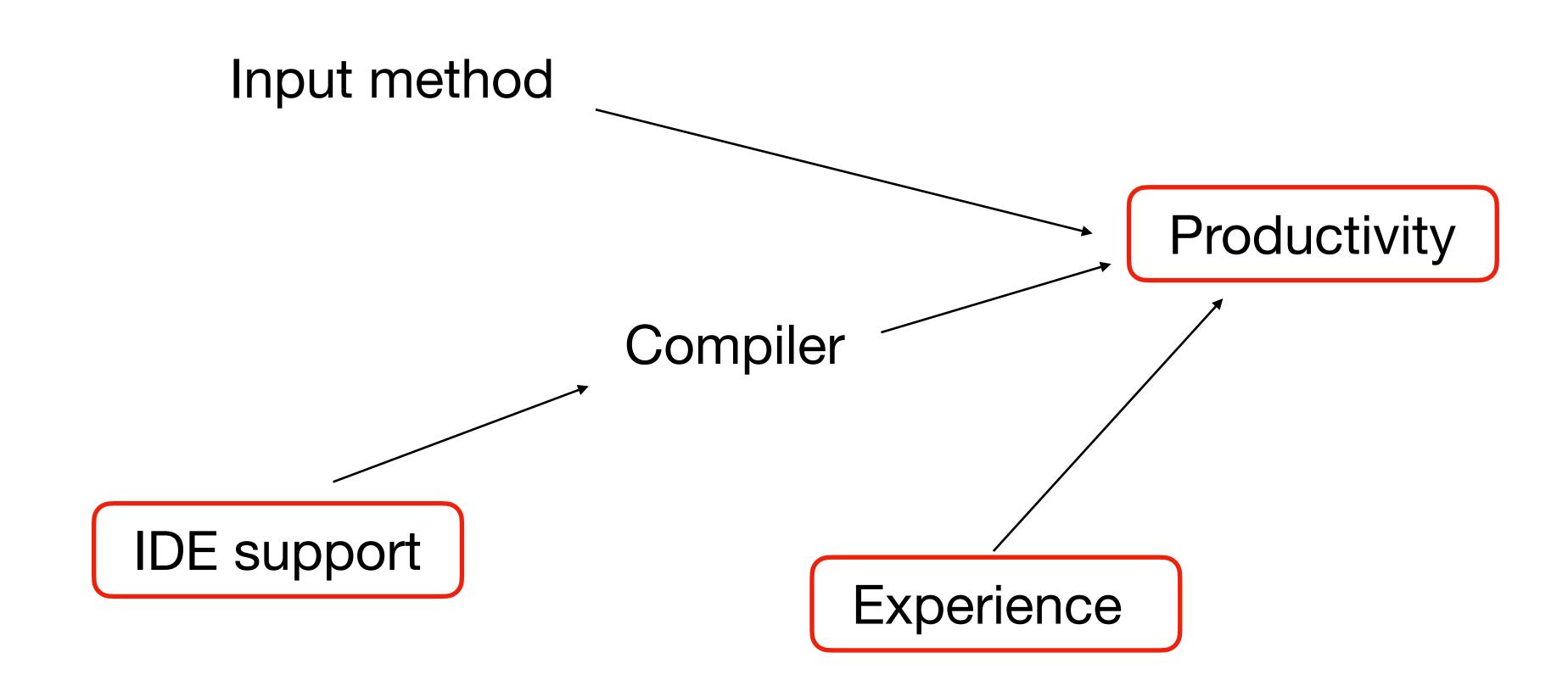


Fig. 1. Theoretical framing of how motivation affects validity. The arrows are labeled with the specific research question that addresses the links between the concepts.

Implications on experimental design

Ask: What do you care about? What do you have control over?



Implication: What is it that you can say?

- Validity
 - External
 - Construct
 - Internal
 - Statistical conclusion
- Confounders
- Randomization
- Causation vs. Correlation

Which statistical method?

- Tendency is to pick a research question based on the methods you know.
- As much as possible, start with the research question. You may have to learn new statistical methods.
- Breathe. Consider assumptions about statistical tests.
- May need multiple experiments/analyses.

Programming

- Figure out how to express it in your tool :P
 - Idiosyncratic: E.g., All different taxonomies
- Be clear on what the default settings are in R.

False positive discoveries

- Planned vs. unplanned comparisons
- Multiple comparisons corrections
- Fishing:
 - What is guiding your analysis?
 - Specify analyses a priori and what deviations you can reasonably justify by looking someone in the eye!

Pre-registration

- Document analysis plans to narrow or minimize explosion of "forking paths"/"researcher degrees of freedom"
- Common practice in medicine, psychology
- Growing in HCI
- Open Science Foundations: osf.io

Bayesian Statistics

- Explicitly model researcher beliefs as priors
- Create posterior distributions that update priors based on data
- Emphasize probability distributions of results
- Move away from statistical significance (i.e., p-values)
- Interpretations may be more intuitive
- See Phelan et al. CHI 2019 (https://dl.acm.org/doi/ 10.1145/3290605.3300709)

Resources at UW

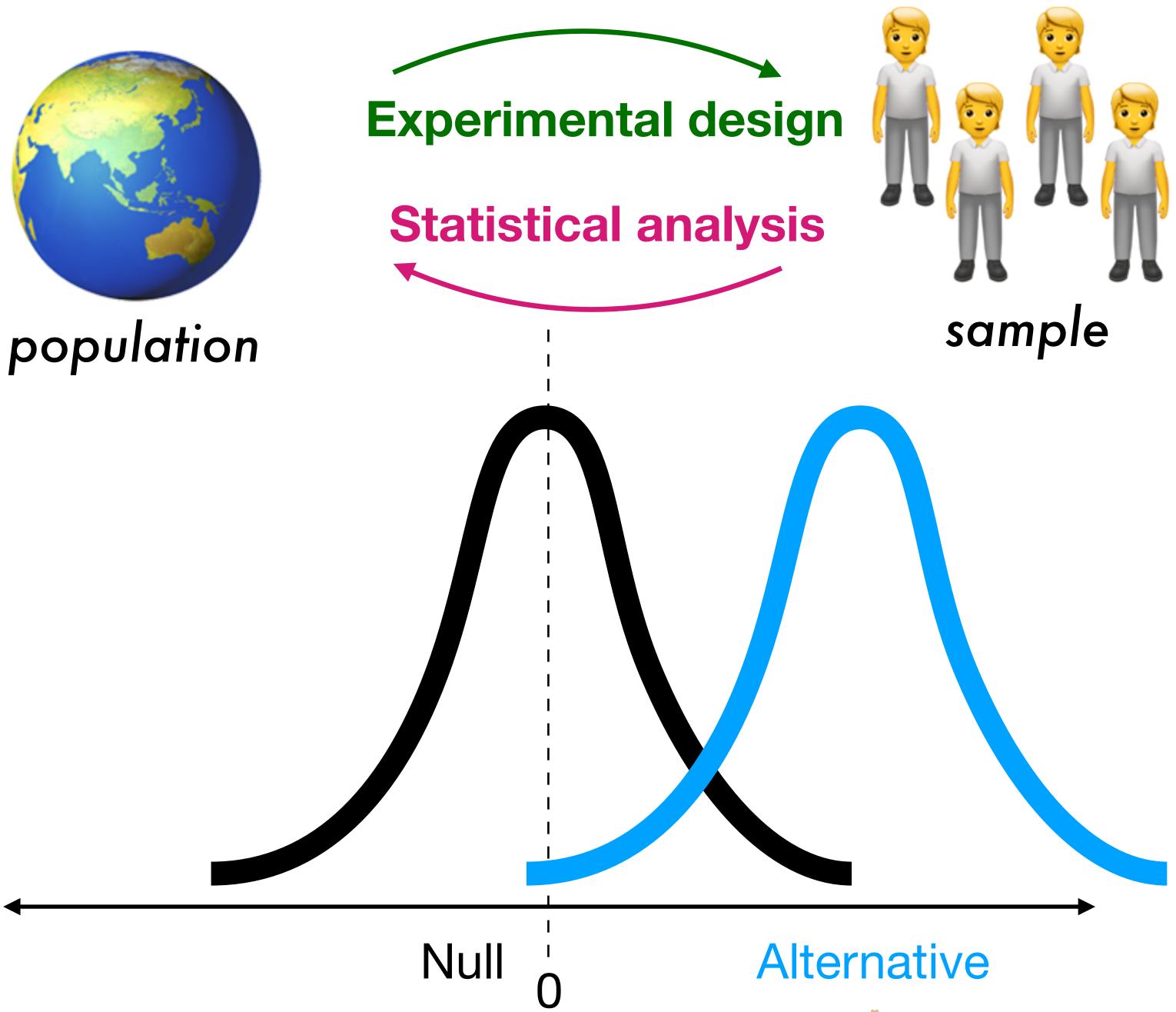
- 599K Empirical Research Methods (Rene Just)
- HCDE and Information School courses:
 - HCDE 544 counts for CSE quals
 - INSC 571 counts for post-quals
 - INSC 570 (general research methods) counts for quals
- Jake Wobbrock's independent study: http://depts.washington.edu/ acelab/proj/ps4hci/index.html
- CSSS consulting hours: https://csss.uw.edu/

Resources online

- UCLA Psychology in Action (great for conceptual questions)
- UCLA IDRE (great for conceptual and programming questions)
- Rafi, Z., & Greenland, S. (2020). Semantic and cognitive tools to aid statistical science: replace confidence and significance by compatibility and surprise. *BMC medical research methodology*, 20(1), 1-13. (P-values and Shannon entropy)
- Cohen, J., Cohen, P., West, S. G., & Aiken, L. S. (2013). Applied multiple regression/correlation analysis for the behavioral sciences. Routledge. (in the Quantitative Psychology canon, my personal go-to)
- Martin, D. (2007). Doing psychology experiments. Nelson Education. (I have not read this myself, but it is a classic experimental psych textbook with an entire chapter on between- vs. within-subjects studies.)
- Barr, D. J. (2013). Random effects structure for testing interactions in linear mixed-effects models. *Frontiers in psychology*, 4, 328. (Great discussion of how modeling choices affect generalizability of findings and theory.)
- In general, to get ideas for experimental design, I have read child development/infant studies papers. Studies with babies have to be clever since babies can't do much! :P

A few last practical considerations

- What is your *real* research question?
- What is the population (e.g., users) you care about? How will you sample that population?
- What kind of study is appropriate to understand that sample and population?
- What are your null and alternative hypotheses?
- How will you interpret your statistical results?



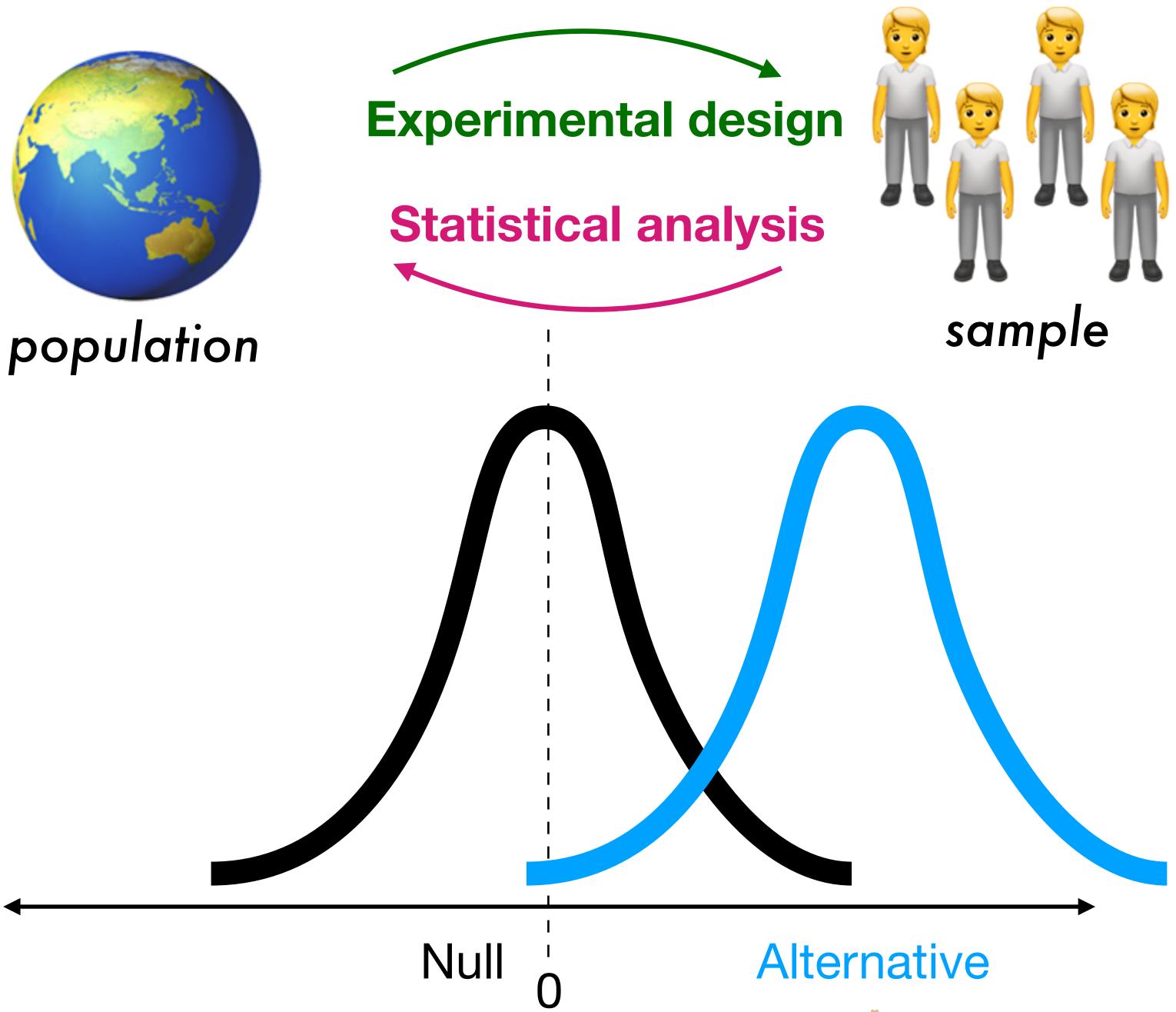
@eunicemjun

emjun@cs.washington.edu

James Fogarty, Anant Mittal, Alex Kale, Rene Just

Personal takeaways [4 minutes]

- Terminology: What is one new term that you have learned or thought about in a new way?
- Application: What is one concept in experimental design or statistical analysis that you will apply to your next project?
- Cognitive framework: What is a step that you often overlook when reading about or authoring analyses?
- Question: What remains unclear to you? What more do you want to learn about?



@eunicemjun

emjun@cs.washington.edu

James Fogarty, Anant Mittal, Alex Kale, Rene Just

Topics we didn't get a chance to cover...

- Working with data frames in Python and R
- More complex methods (Bayesian analysis, causal graph analysis)
- More critical discussion of NHST, consider alternatives